

Opening bid	Response	Opener's Response	Captain
1C/1D = better minor OR minor > major, 13-21	Bid 4+ card major, up the ladder for 5-12 pts, reverse with 13+ pts - this is a one round force	1NT is a limit bid (13-15, flatish), a 2C/2D rebid shows a 5-card minor, a 2H/2S rebid shows a 6-card major, 2 of new (lower) suit is a game try, Reverse is 16+, Jump is 16-18, Jump shift if 19-21, Splinter is one level higher than jump and shows singleton or void in suit bid and support for partner's suit	Either
	3C over 1C, 3D over 1D are weak jumps 2-5 pts		
	With 13+ pts plus a major suit and diamonds, bid diamonds first, then the major. With 5-12 pts bid major first, ignoring diamond suit		
	Single Raise is 10+ and 5 card suit, no upper limit. Jump in the next round to show 13+		
	1NT = 6-9, flatish, no 4+ card major		
	2NT = 13-15 (covers other suits)		
1H/1S = 5+ card major, 13-21 (Open 1NT with 2-5-3-3 & 16-18 pts)	1NT = 5-12, one round force		
	2C/2D = 2-over-1 game force		
	2H/2S = 6-9, 3+ card support		
	3H/3S = 10-12, 4+ card support		
1NT = 16-18, 3 suits stopped, no void/singleton	2NT = 7-9, 3NT = 10-12, so on ...	If 4NT bid 6NT with max, else pass If 5NT bid 7NT with max else 6NT	Responder
	2C = Stayman	Bid 4+ card major, up the ladder	
	2D/2H = Transfer to H or S		
	3C/3D = 6 card suit 12+ pts interested in minor suit game or slam		
	2S = minor suit Stayman	Bid longer of 3C or 3D & play there	
	If RHO interferes, with weak hand (0-6), bid 2NT	Bid 3C - maybe passed or corrected	
2C = strong, 22+ pts or 8.5 tricks	2D = 0-3, 2H = 4-6, 2S = 7-9, 2NT = 10-12	Bid natural suit, place contract	Opener
2D = 13+ pts, 4-4-4-1 distribution	Bid longest suit	A step above response indicates singleton in partner's suit	Responder

2H/2S = weak (6-11 pts), 6 card suit	Pass w/ weak hand; with decent hand (10+ pts), bid 2NT to enquire quality of opening bid	3C - weak hand & suit, 3D - weak hand & good suit, 3H - good hand & weak suit, 3S - good hand & suit	Responder
2NT = 13+ pts, at least 5-5 in minors	Pick favorite minor, play part-score or game		Responder
All 3 level openings are pre-emptive, 5-11 pts (based on vul), 7+ cards			Responder
3rd & 4th seat openings, after 2-3 passes: 1H/1S opening w/ 11 (shapely 10) pts okay	2C - enquiring quality of opening bid	2D shows "normal" opening, 2-level rebid of major shows weaker hand	Responder
Specialized bids	Notes	Responses	
4NT in suit contract is RKC-Blackwood	Don't ask RKC if suit is H, and you have only 1 keycard and no H:Q	5C=0/3, 5D=1/4, 5H=2 w/o Q, 5S =2 w/ Q	
Splinter bids	After LHO opens and partner overcalls	Jump (esp. in minor) shows void singleton with support for partner's suit	
Cue bids (after suit agreed upon)	Don't bid Blackwood with void, singleton or low doubleton, bid 1st & 2nd round controls	Bid 1st & 2nd round controls	
Overcalls	11-15 pts, natural 5+ card suit		
Negative Doubles (if LHO & RHO have bid)	Cover 1 or more suits below RHO's suit	Bid longest suit	
Doubles at 1- & 2-level are for take-out	Opponent's normal 1- or weak 2-level opening	Bid longest suit	
Bid of suit above 3-level pre-empt is for take-out	Opponent's pre-emptive 3-level opening	Bid longest suit	
Doubles of 3-level pre-empts are for penalty	Opponent's pre-emptive 3-level opening	Pass (trust partner)	