## Billictandirins



## TEN POPULAR BRIDGE MANTRAS

1. Bridge Mantras
2. "Cover an Honour with an Honour"
3. "3rd Hand Plays High"
4. "Never Deny a Four Card Major"
5. "Always Lead the Top of Partner's Suit"
6. "Eight Ever - Nine Never"
7. "Never Underlead an Ace" - lagainst suit contracts).
8. "Lead 4th Highest of your Longest \& Strongest"

9 "One, Two, That'll Do"
10. "Bid Weakly When Strong, Bid Strongly When Weak"
11. "Always Return Partner's suit."


|  |  | S | W | N | E |
| :--- | :--- | :--- | :--- | :--- | :--- |
| A AQ943 | 1NT | P | $2 H$ | X |  |
| J9 | 2 S | P | P | X |  |
| J 2 | P | 3 D | 3 S |  |  |

A K72 \& J10743


A 1065
\& 95


Brunton 02 / 08
$\% 9$ LEAD

East's 1 st double of $2 v$ could be a penalty X of 1NT or lead directing. When east doubles a 2nd time, this is confirmation of the 16-18 range. (Not merely a lead directing X.) West with only 3 pts. takes out the double to $3 \diamond$ and thankfully north bids on to an unmakeable contract.

## OF COURSE YOU COVER!

Three clubs cashed and then the ace of hearts.
¢9 LEAD
Declarer wins the heart continuation with VK, and leads AJ. IF west does not cover this, declarer makes the contract and shouldn't!

WEST MUST COVER AJ

|  | A AQJ |  |
| :---: | :---: | :---: |
|  | - 6532 |  |
|  | - QJ9 |  |
| A 9532 | \& K74 | A 876 |
| $\checkmark$ A1094 |  | - K87 |
| -1086 | 3NT | - K54 |
| \& J9 |  | \& Q1085 |
|  | A K104 |  |
|  | $\checkmark$ QJ |  |
|  | - A732 |  |
|  | * A632 |  |

## DON'T COVER TOUCHING HONOURS

E/W take the 1st four heart tricks. West switches to \&J won in dummy with \&K.

Now $\diamond Q$ is played. East must NOT cover. If you do, west's $\$ 10$ is trapped by north's $>\mathrm{J} 9$ and a finesse will bring in the contract. When north plays the $\checkmark J$, you do cover with $\$ K$, setting up a winner for west.

|  | A A8753 |  | $\begin{aligned} & \mathrm{S} \\ & \text { 1NT } \\ & \text { 2S } \\ & \text { 3NT } \end{aligned}$ | WPP |  | $\begin{aligned} & \mathrm{E} \\ & \mathrm{P} \\ & \mathrm{P} \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | $\begin{aligned} & \mathrm{N} \\ & 2 \mathrm{H} \\ & 3 \mathrm{H} \end{aligned}$ |  |  |
|  |  |  |  |  |  |
|  | - AJ43 |  |  |  |  |
|  | - Q5 |  |  |  |  |
| A. J64 <br> $\bullet$ K52 <br> - A1086 3 <br> \& 96 | \& Q3 | A K109 |  |  |  |
|  | 3NT | - 1086 | * LEAD |  |  |  |
|  |  | - J94 |  |  |  |  |  |  |
|  | a Q2 |  |  |  |  |  |
|  |  |  | North transfers to show five |  |  |  |
|  | $\bullet$ Q97 |  | spade | nd th | ids 3 | o show |
|  | \& AJ1085 |  | a four | rd h | uit w | enough |
|  |  |  | point |  |  |  |


|  | A A1083 |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\bullet$ J3 |  | S | W | N | E |
|  | - KJ105 |  | 1NT | P | 2 C | P |
| A Q52 | \& K65 |  | 2 S | P | 3 S | P |
| $\checkmark$ - ${ }^{\text {A }} 8664$ | 40 | $\checkmark 1075$ | 4S |  |  |  |
| - 82 |  | - 976 |  |  |  |  |
| ¢ 843 | $\begin{aligned} & \text { A KJ97 } \\ & \bullet \text { Q92 } \end{aligned}$ | \& AJ1072 | v ${ }^{\text {L }}$ |  |  |  |

Stayman \& then an invitational 3A is raised to 4 $\boldsymbol{A}$ on south's 14 count.

## EAST MUST DECIDE IN CLUBS. WEST MUST DECIDE IN HEARTS -6 LEAD <br> Declarer plays $\forall Q$ which holds the trick. $\& Q$ is next. IF you cover, declarer makes 5 clubs, 2 hearts, 1 spade, 1 diamond. Declarer can never catch your \&K so keep ducking. - Now he tries the $\vee Q$. IF west doesn't cover with VK, declarer makes 4 hearts and the contract. <br> On best defence, only 7 tricks are possible.

## DECLARER IS FISHING! DON'T BE CAUGHT!

West cashes VA \& VK. East plays $\vee 5$ \& $\vee 7$ (showing three.) West switches to $\downarrow$, won by south's $A$.
Now A J is led. (Declarer is trying to find your $\wedge \mathbf{Q}$ - Don't tell him!) Partner has only 2 trumps, so playing the queen can never establish a winner for your side!

As soon as dummy is faced, you should have decided which spade you were going to play!!

## GIN ITND PLIS RIGT"

Play *Highest When there is NOTHING to Guard in Dummy.


With nothing to guard in dummy, east, 3rd in hand, should play $\diamond A$. On this layout, declarer is not entitled to any tricks.

| $\begin{array}{r} \text { Lead } \\ -\mathrm{A} 109 \underline{\mathbf{6}} 4 \end{array}$ | Dummy | - KJ5 |
| :---: | :---: | :---: |
|  |  |  |
|  | - 72 |  |
|  |  |  |
|  | - Q83 |  |

With nothing to guard in dummy, east, 3rd in hand, should play $\forall K$. Important to return $>J$ (hi-lo) from the two remaining diamonds.

|  | $\begin{aligned} & \text { Dummy } \\ & \bullet 732 \end{aligned}$ |
| :---: | :---: |
|  |  |
|  |  |
|  | - KJ5 |
|  | - A84 |

With nothing to guard in dummy, east, 3rd in hand, should play $\checkmark K$. If declarer ducks, return $>J$ (hi-lo) from the two remaining diamonds.
*When you are defending, ALWAYS try to win with the lowere or lowest of touching honours. e.g. With Q지8


Because east cannot beat the $\forall A$ pretend it's not there and play $\forall K$ This holds declarer to one trick.


Because east cannot beat the $\leqslant$ pretend it's not there and play $\diamond Q$ This holds declarer to one trick.

> As you would if there was nothing to guard in dummy

## Keeping a Guard on Dummy's Honour Card



East, 3rd in hand, should play 10 , keeping $\diamond A$ to guard $\geqslant Q$.
If east plays $\forall A$, declarer gets two tricks instead of one!


East, 3rd in hand, should play $>J$, keeping $\nabla A$ to guard $\vee Q$. When $\checkmark J$ holds, east cashes $\diamond A$ and returns $>5$


West leads Top of a Sequence.
East only plays $\diamond K$ if $\diamond Q$ is played from dummy. 4 is the correct card. This is a count signal!


East, 3rd in hand, should play ${ }^{2}$, keeping $\nabla K$ to guard $\geqslant Q$.
$\checkmark 9$ DOES NOT give a trick away.
Declarer is entitled to 1 diamond trick.

## What to Play on Partner's Top of Sequence Leads

| $\begin{aligned} & \text { Lead } \\ & \text { A } \mathbf{J} 1094 \end{aligned}$ | Dum |  |
| :---: | :---: | :---: |
|  | - 73 |  |
|  | - Q65 | - K 82 |

The one card that west DOESN'T have, is the $\checkmark Q$. East must therefore play $\diamond K$ and return $>8$


With only two cards, east must unblock $>K$ and return $>8$ This holds declarer to one trick.


With only two cards, east must overtake $\checkmark K$ and return the $>$.

King leads against NTs are special! More later!

## "N:

Of course you would never make any of the following errrors, would you? But they are all examples of mistakes I have seen people make before they try to excuse themselves with the Mantra "I couldn't suppress a 4 card major!"

| West opens $1 *$ | East |  | "I had to show you my | W | E |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| A K5 <br> - KJ103 | $\begin{aligned} & \text { A A103 } \\ & \bullet \text { Q982 } \end{aligned}$ | 1NT | points partner!?" | ${ }^{1 D}$ | 1NT | Wrong |
| $\begin{aligned} & \text { K10842 } \\ & \& \text { A7 } \end{aligned}$ | $\begin{aligned} & \text { QJ } \\ & \& 10862 \end{aligned}$ |  | NO! - you had to show | W | E |  |
| West opens 1 | East |  |  | W | E |  |
| A 75 <br> $\bullet$ AQ103 | $\begin{aligned} & \text { A } 103 \\ & \text { • KJ52 } \end{aligned}$ | 3 | support for diamonds?" | ${ }^{1 D}$ | 3D | Wrong |
| $\begin{aligned} & * \text { K10643 } \\ & \& \text { A7 } \end{aligned}$ | $\begin{aligned} & \text { AQ952 } \\ & \& 86 \end{aligned}$ |  | NO! - you had to show me | W | E |  |
|  |  | 1 | your 4 card major!!!! | 1 D 2 H | 1 H 4 H | HDTREB |



## West opens 1

and rebids $2 \downarrow$

## Wrong rehid

| "I had to show you my | W | East |  |
| :---: | :---: | :---: | :---: |
| 4 card major partner!?" | 1 D | 1S | A AJ103 |
|  | 2 H | 4 H | $\checkmark$ J8 |
| NO - you cannot rebid | W | East | $\begin{aligned} & 985 \\ & \& \text { Q865 } \end{aligned}$ |

When you rebid $2 \boldsymbol{}$, you are promising 17+ pts.

Now I know that we haven't the pts. for game

## Tilways lean the Ton of Partiners sutiver

Although the Mantras included in this collection are correct most of the time, this one is generally WRONG and ONLY applies when you have TWO cards in your partner's suit.

| Cramlington |  |
| :---: | :---: |
|  | a A976 |
|  | - K62 |
|  | - Q7 |
|  | \& 9852 |
| A 543 | A K1082 |
| $\checkmark 10954$ | $\bullet$ QJ7 |
| - J85 | - A10632 |
| \& Q43 | -6 6 |
| A QJ |  |
| - A83 |  |
| - K94 |  |
| \& AKJ107 |  |


| S | W | N | W |
| :--- | :--- | :--- | :--- |
| 1C | P | 1S | 2D |
| 2NT | P | 3NT |  |

NOTE -
On $\uparrow 5$ lead, declarer should play $\downarrow$ Q at trick 1.

In the olden days - "ALWAYSLEAD TOP OF PARTNER'S SUIT" was a favourite mantra. This hand illustrates why you should not!

Wrong lead! $-\downarrow$ - $-\star A-\uparrow 4$.
East returns $\uparrow 2-\star 9-\star 8-\star 7 \quad$ Declarer makes $\uparrow 9$ AND $\uparrow A$
Correct lead! $\uparrow-\uparrow Q-\star A-\star 4$ ャ2- $\uparrow$ - -J - $\uparrow 7$

```
or $5-&7-&10-&K
Then *A drops &Q etc.
```

Declarer can NEVER make this contract if west makes the correct lead of $\$ 5$. (If dummy plays low, east should play $\uparrow 10$ ).

The general principles for leading partner's suit are -
a. With three or four cards to an honour, lead the low card. e.g. J8 $\underline{5}$ or J875
fThere is however one exception. If you hold an ace of partner's suit and you are defending a SUIT contract, lead the ace!)
b. With three rags, make a MUD lead e.g. $9 \underline{8} 5$ or $7 \underline{6} 4$
c. With only two cards, lead hi-lo. e.g. from $\underline{\mathbf{J} 7}$ or $\underline{8} 3$ ONLY lead top of partner's suit when it's doubleton.

|  |  |  |
| :---: | :---: | :---: |
| A | J | A 73 |
| $v$ | K75 | - AJ1096 |
| - | 10875 | - AQJ3 |
| $\%$ | 106532 | \& 84 |
|  |  |  |
| - Q83 |  |  |
| - 942 |  |  |
| \& K9 |  |  |

Another hand that shows why you do NOT lead the top of partner's suit!

| E | S | W | N |
| :--- | :--- | :--- | :--- |
| $1 H$ | $1 S$ | $P$ | $2 H^{*}$ |
| $P$ | $3 C$ | $P$ | $4 S$ |

* $2 \mathrm{H}=(\mathrm{UCB})$

IF you lead $¥ K$ and another, east will correctly think that you started with only two and after winning the ace, he will play a 3rd heart hoping that you can ruff higher than $\$ 10$.
Instead south will win $\vee Q$ and throw a losing diamond! LEAD $\vee 5$

| E | S | W | N |
| :--- | :---: | :---: | :---: |
| 1 S | 2 D | P | $2 \mathrm{~S}^{*}$ |
| P | $2 \mathrm{NT} * *$ | P | 3 NT |
|  |  |  |  |
|  | $* 2 \mathrm{~S}=$ Have you a spade stop? |  |  |
| $* * 2 \mathrm{NT}=$ Risky !?!? |  |  |  |

Against NT contracts leading the top of partner's suit is even more disastrous.
If west leads $\uparrow \mathbf{K}$, can you see that you have 'given' declarer $\uparrow \mathbf{Q}$ as a trick?

## "tigh wer-ine varer"

> Almost every bridge player has heard the mantra "Eight ever, nine never." It offers advice about when you should finesse for a queen.
> The general rule, is that when you have EIGHT cards in a suit, missing the queen - FINESSE for the queen.
> With NINE cards, simply play the ace and king off the top, hoping to drop the doubleton queen.
> - A743
> -KJ862
> With EIGHT cards in the suit, play the $\diamond A$ and then lead $\diamond 4$ and finesse $\gg$.
> With NINE cards in the suit, play the $\diamond$ A and then lead $\diamond 3$ to $\diamond$ K.
> - A862 So with 8 cards in this hand you will finesse for the $\downarrow$ Q. BUT HOW? Lead $\checkmark J$ and notice how west plays. (West may remember another Mantra, "Cover an honour with an honour" and play the $\diamond Q$ ). If he plays low without much thought he probably hasn't got $\downarrow Q$, so cash $\star A$, lead $\downarrow 2$ and finesse $\downarrow 10$.

## BUT of course this is looking at only one suit.

In the play of a hand, you have other things to consider.

West leads $\uparrow 7$, and you win with $A J$.
You have 1 spade, 2 hearts, 2 diamonds, 2 clubs.
You have 8 diamonds and 9 clubs.
If you think no further than the mantra, you would
Finesse in diamonds (8 cards) and
Play for the drop in clubs! (9 cards) BUT - -
try to visualise what will happen if east gets 'on lead'. BOTH of these plays would result in east winning and the spade return would give west FIVE winning spade tricks!!?!*!

SOLUTION To stop east getting on lead, lead to \&A and finesse \&J. Today this works, but even if it failed, west could

| W | N | E | S |
| :--- | :--- | :--- | :--- |
| 2S | 3D | P | 3NT | not cash their top spades while you still held aK3!



You would still make your contract of 3NT

The contract here is $4 \boldsymbol{A}$ and west leads $\vee Q$
You have a spade loser, and three potential club losers.
Assume initially a normal $3 / 2$ trump break!
You need to draw trumps and with only eight of them, you may decide that a finesse for the $\uparrow \mathbf{Q}$ as the best way of making all your trumps. BUT have you recognised that IF east gets on lead and leads a club, you will lose three club tricks?

Because you would be finessing into the danger hand (east), it would be far safer to play ace and king of trumps. If the queen doesn't fall, play $\uparrow A, \downarrow$ and another to $\downarrow K$.

|  | A KJ53 <br> V K4 <br> - KJ104 <br> * 764 |  |
| :---: | :---: | :---: |
| A 107 | 4 |  |
| $\checkmark$ QJ1052 | 2 by S | $\checkmark 986$ |
| - 983 |  | - 752 |
| ¢ A95 |  | * QJ102 |
| - A862 |  |  |
| $\checkmark$ A73 |  |  |
| - AQ6 |  |  |
| ¢ K83 |  |  |

A losing club can be thrown on $\uparrow J$.
IF east was able to ruff your 3rd diamond (before you have
ditched a club loser). try to keep smiling!

## 

Of all the mantras and one liners in the bridge language, this one is correct (Most of the time!) But note that it refers to OPENING LEADS against SUIT CONTRACTS!

| * A9543 | \& 762 <br> 4. <br> by $S$ <br> \& K | * QJ108 | This is the most obvious layout to illustrate the truth of the mantra. It requires no explanation | \& A 953 | \&) 762 <br> 4a by $S$ <br> \& K4 | \% QJ108 | Again it is easy to see that declarer would never make the $\%$ K. Even LEADING an unsupported ace costs a trick! |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| * A9543 | * 2 <br> 4a by $S$ <br> \% KJ108 | \% Q76 | As well as giving declarer a trick by the lead, east is obliged to play $\&$ Q. When this is captured by ork, declarer has a ruffing finesse available - so the ace will never win a trick | © AJ7 ${ }^{2} 2$ | \& 106 <br> 3NIT <br> by S <br> * K98 | * Q54 | It is obviously a different story against NT contracts where you need to ESTABLISH long suits. Underleading aces against NTs is fine. |

## and it only gets worse!!

UPSETTING PARTNER
West leads $\% 6$ and declarer plays $\& 2$ from dummy.
East KNOWS that west would NEVER lead FROM an ace.

| $\begin{aligned} & \text { AQJ85 } \\ & \& \text { Q42 } \end{aligned}$ |  |  |
| :---: | :---: | :---: |
| - 942 | 4a | - 10763 |
| \% A986 | by S | \% K105 |
| $\begin{aligned} & \mathrm{K} \\ & \hline \text { J73 } \end{aligned}$ |  |  |





Declarer in $4 \boldsymbol{A}$, has drawn trumps. You gain the lead. In dummy you can see $\diamond$ KJ4 and hold $\star$ A.
An average bridge player may simply cash $\diamond A$.
A bold bridge player may underlead her ace.
If declarer has $\star Q$ nothing is lost. If he hasn't, he has to guess whether to play $\bullet \mathrm{K}$ or $\diamond$. Declarer may think that you wouldn't lead from $\uparrow$ A , and play $\diamond$. Partner wins $\diamond$ Q. There are always exceptions but normally DON'T LEAD AWAY FROM ACES IN SUIT CONTRACTS

## Thtin ithest of your longest ant strongest

## This must be the most spoken mantra in the bridge world. It relates to, and is said to be, the standard lead against No Trump contracts. Responder will interpret the lead by using the rule of 11. Responder subtracts the number of the card led, from 11. This will tell responder how many higher cards of that suit, are in the remaining three hands.

Suppose you hold © K J 764 . Your 4th highest card is the $\mathbf{A} 6$. Q 93

If you lead $\boldsymbol{\sim}$, your partner will subtract 6 from 11 and work out that there are FIVE cards higher than the six, in the other three hands.


East can see his hand and the dummy hand and can therefore work out that declarer has no card higher than the 6 .
If declarer plays low from dummy, east can now safely play the 8 .
When this holds, east should now play the ace and then the 10 . West will overtake - and run the suit!

K10962 \begin{tabular}{ll}

AJ7 \& | West leads the 6. Declarer plays 7 |
| :--- |
| If you play the queen dummy will have a finesses position to make two tricks. |
| Dummy's jack will become a 2nd trick for declarer. |
| That's bad news! Using the Rule of 11 guides you to the correct card! | <br>

54 \& | If 6 is partner's 4th highest, $11-6=5$ (Five cards higher than the 6). |
| :--- |
| Dummy has three.You have two. So declarer has NO card higher than the 6. |
| Win the trick with the 8 . Return the queen and if you get in again play the 3 to |
| partner's king. The 10 and 9 will now be tricks for your side. |

\end{tabular}

Many people cannot understand why it works. They forget that the 13 cards begin with the 2 .


This lead is NOT the best lead against NTs. if you have a sequence of 3 cards headed by an honour!!

| $*$ K73 | This is a perfect example of why the 4th highest lead is a disastrous choice. |
| :--- | :--- |
| West leads $\diamond 8$ and declarer plays low. East has no choice but to play |  | | A! |
| :--- |


A73

| A final snag with the lead is that when the lowest card is led, declarer KNOWS |
| :--- |
| that the lead was from just four cards. This can be very helpful to declarer! |


$*$ KQ102 | 3NT |
| :--- |
| by S | $865 \quad$| Inga and I play 'Attitude Leads' which simply tell partner " The lower the card |
| :--- |
| led, the more I want you to return the suit." No indication of length! |
| Whatever you play, you must be able to tell your opponents when they ask. |
| They ARE entitled to know your lead style! |

## "Olle, IWO, NHTM 10 "

This very common saying relates to responder's support for opener - made at the 2 level. e.g.
W E

1. 2 a
2. shows a fit, and a pre-emptive raise with very few points. NO interest in game.
1v 14
2* $2 \boldsymbol{\sim}$ Is similar, but in this sequence, east may not even have a fit. It is a suit preference bid. West has offered two suits, ( 5 hearts and 4 clubs and east prefers spades. $2 \checkmark$ is a FULL STOP! A limit bid. Here are some examples after WEST opens 1

| EAST | 6 pts. Even though it is <br> a 10 loser, respond 2A | EAST | 9 pts. Absolute maximum! Only the 4-3-3-3 shape stops a 3-1 response. | EAST | Having only 5 pts. should not stop you responding 2A with such a good fit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| A J654 |  | A Q654 |  | ^ Q6532 |  |
| $\checkmark$ J108 |  | K108 |  | -108 |  |
| - A952 |  | A92 |  | - K92 |  |
| \& 74 |  | * 742 |  | ¢ 742 |  |
| EAST | 7 pts. You could bid 1NT, but 2A may be a better description of this weak hand. YES, only 3 spades | EAST | 7 pts. No ruffing potential. Respond 1NT to show 6-9 | EAST | 8 pts. are not relevant. You are an 8 loser, with a fit. Respond 3 a |
| A J65 |  | A J65 |  | A J652 |  |
| $\checkmark 8$ |  | $\checkmark 852$ |  | $\vee 8$ |  |
| $\begin{aligned} & \text { A9652 } \\ & \& \text { Q743 } \end{aligned}$ |  | $\begin{aligned} & \text { A96 } \\ & \text { Q743 } \end{aligned}$ |  | $\begin{aligned} & \text { A9652 } \\ & \text { K743 } \end{aligned}$ |  |

The guidline we suggest, is that once you get close to 10 points look for some excuse to call it 10 , and raise to 3 .
The excuse may be a doubleton or singleton that offers ruffs, or a 5 th trump, or an 8 loser hand.
As far as opener is concerned we suggest that you treat 7 loser hands and 6 loser hands as normal opening bids and pass. Normally opener should only bid on with a 5 loser hand, or a hand with $17+$ pts.

| WEST | EAST |
| :---: | :---: |
| A AK1087 | A 9652 |
| $\checkmark$ A10 | - K93 |
| - K8 | -10952 |
| \& K1092 | \& Q4 |
| 14 | $2 \rightarrow$ |
| 34 | Pass |
| East may o but west wi 3A. Inviting East, with (and 10 los | 3 spades oser can bid m values ld pass. |


| WEST | EAST |
| :---: | :---: |
| A AK1087 | A Q65 |
| $\checkmark$ A10 | $\checkmark$ J93 |
| - K8 | - A10952 |
| \& KJ92 | \& 104 |
| $1 \wedge$ | 2 A |
| 34 | 4a |
| East may only have 3 spades but west, with a 5 loser, can bid 3n. Invitational! <br> East, with an outside ace, and Hxx in trumps, optimises and bids game. |  |
|  |  |


| WEST | EAST |
| :---: | :---: |
| A AK108 | A Q652 |
| $\checkmark$ A105 | $\checkmark$ J93 |
| - K8 | - Q1065 |
| \% K1092 | * 84 |
| 14 | $2 \wedge$ |
| 2NT | 34 |
| Pass |  |
| East may only have 3 spades. |  |
| West has $17+$ pts and with only |  |
| four spades. He shows this by |  |
| bidding 2NT. East with only 6 |  |
| HCPs but four trumps, bids 3n. |  |
| West must pass! |  |


| WEST | EAST |
| :---: | :---: |
| A AK108 | A Q65 |
| $\checkmark$ A105 | $\bullet$ Q9 |
| - K8 | - A10652 |
| \% KJ92 | \& 1043 |
| 14 | 2 A |
| 2NT | 3NT |

West has $17+$ pts and with only four spades. He shows this by bidding 2NT. (In case east has only 3 spades
East with 8 HCPs can bid 3NT. 25 pts. but no fit

| WEST | EAST |
| :---: | :---: |
| A A1087 | A Q652 |
| $\checkmark$ A105 | $\checkmark$ J93 |
| - K8 | - A1065 |
| \& KJ92 | \% 82 |
| $1 \wedge$ | 2A |
| Pass |  |
| East may only have 3 spades. West has only $15+$ pts and should pass. Game cannot be made. |  |


| WEST | EAST |
| :---: | :---: |
| A AK108 | A Q652 |
| $\checkmark$ A105 | $\bullet$ J93 |
| - K8 | - A1065 |
| \& KJ92 | \& 104 |
| $1 /$ | 2 A |
| 2NT | 4S |

West has 17+ pts and only four spades. He shows this by bidding 2NT
East with FOUR spades and 8 pts.(incl doubleton), can bid game in 4a

## "Bid Strongly whatrak-and hid Weakhwhen strong"

Not the commonest of bridge sayings and although it doesn't seem to make sense,
you probably use this excellent principle already. e.g.

| AJ109543 |  |
| :--- | :--- |
| $\bullet$ | 86 |
| K8 |  |
| \& 72 |  |

With only 8 HCPs you would open this hand with a standard Pre-emptive bid of 3a

Because 7 card suits do not occur very frequently, bridge players have applied the idea to SIX card suits by 'inventing' the 'Weak Two'opening bid.

| A AJ 10954 |  |
| :--- | :--- |
| - 86 |  |
| - | K83 |
| \& 72 |  |

This weak hand with only 8 HCPs can be opened 2a by players using Benji or some other variation of 'Weak 2s'

Follow the logic of this principle and you should realise that an opening bid of 4 A is NOT a very strong hand!
It is simply a pre-empt trying to keep the opponents out of the auction

| AKJ95432 |  |
| :--- | :--- |
| A. |  |
| J83 |  |
|  |  |

This weak hand with only 8 HCPs might be opened 4a or even overcalled 4 $\boldsymbol{A}$ as a pre-emptive strike!

If partner has opened the bidding and you have a 4 card fit, You can use the LTC to find the level, without worrying too much about your shortage of HCPs.
*BUT unless you have a system to separate weak and strong hands for these jumps, you will lose the ability to bid slams.

With weak hands but long suits, you KNOW where you want to play and should bid aggresively to keep the opponents out of the auction and make it difficult for them to find their best contract.

And of course it is the same principle that has led many bridge players to use WEAK jump overcalls.

```
A K9542
` }
- AJ873
&}7
```

A KJ954 - 6

- AJ873
\& AQ

On this hand you might respond $4 \uparrow$ with only 8 HCPs (but a 7 loser).

If you were to bid 4A with the above hand - you surely cannot make the same bid with this hand!!!

After a $1 \checkmark$ opening bid by west, many north's will overcall STOP 2A with a six card spade suit and 6-10 pts,

## North

| A | AJ10954 |
| :--- | :--- |
| $\bullet$ | 86 |
| $\bullet$ | K83 |
| $\bullet$ | 72 |

Alternatively, if partner opens the bidding and you have an opening hand there is NO NEED to show your strength on the 1st round of the auction. (*Unless you have found a fit and know where the contract will be played).

The jump shift of $2 A$ is both silly (because it takes up bidding space when you don't know where the best spot will be) and wrong because it hasn't got a fairly solid 6 card suit.

Opener's REBID will tell you more about the shape and strength of his hand and ONLY NOW should you force opener to bid again. In the 2 nd auction, the bid of $2 \diamond$ is a responder's reverse (because the NEWLY BID DIAMOND SUIT, forces partner to bid her suit at the 3 level).
$1 \%$
$3 \%$
2A
3NT
The jump to $2 \boldsymbol{A}$ takes up your own bidding space and you miss the slam in diamonds.

| a 5 |  |
| :--- | :--- |
| $\bullet$ | Q43 |
| AK82 |  |
| $\&$ | K9742 |

$1 \% \quad 10$
3

The $1 \boldsymbol{A}$ response is $100 \%$ FORCING!! and allows you to find the $4 / 4$ diamond fit.

[^0]
## "Ihays Retill your Paiticisstix"

Defending is the hardest skill to master because you cannot see partner's cards. Partner's opening lead will give you some clues as to what s/he wants you to do.

Against a suit contract, the lead of a high card is likely to be HI-LO, from a doubleton or singleton when partner is hoping for a ruff. Assuming dummy plays low east would win $\wedge \mathrm{Q}$, cash $\wedge \mathrm{A}$ and return a 3 rd spade for west to ruff.


Against NTs, top of a sequence or 4th highest leads are usual. Assuming declarer plays low, win $\uparrow Q$ and return $\uparrow 6$ (highest from two remaining). I have seen players who do not return the suit because the ace will win in dummy. By forcing out the ace, partner will be able to cash TWO more spade winners when E/W gain the lead!


NORMALLY - unless you have an obvious switch, return partner's suit!
Sometimes - in order to return partner's suit, you have to overtake your partner's winner. On this hand the lead promises KQ10 at worst.
East should win $\wedge$ A and return $\uparrow 6$.

Sometimes - you have work to do BEFORE you return partners suit.
On this hand east can SEE three tricks (two clubs and AA.) Like all good defenders east should try to visualise where a 4th trick might be made to set the contract. Can you see it? East knows that the lead of a king promises the queen!!
East overtakes $\% \mathrm{~K}$ with $\% \mathrm{~A}$. S/he then unblocks $\uparrow \mathrm{A}$ to create a void.
ONLY NOW does east return partner's suit to the \&Q. After a moments thought west can see that the only reason for this play is to get a spade ruff. BINGO!

This time you must trust partner's lead! a4 Promises an honour card!! and yet you can see ALL of the honours!? Obviously the 4 must be a singleton! and partner can ruff when you return a spade. But which one?

You could give west a 2 nd ruff if partner could get you back on lead with \%A. You can tell him to return the lower ranked suit by returning $\rightarrow 2$ (lowest spade). and so the complexities of this amazing game get deeper and deeper

| a 942 |  |
| :---: | :---: |
| a KQQ1053 | 3NT A A6 |
| A J 87 |  |


| $\begin{aligned} & \text { A } 86542 \\ & \vee 103 \\ & \forall 972 \\ & \& \underline{K} Q 9 \end{aligned}$ | $\begin{aligned} & \text { A KJ1073 } \\ & \text { \& KQ42 } \\ & \star \text { K3 } \\ & \& \mathrm{~J} 7 \end{aligned}$ |  |
| :---: | :---: | :---: |
|  |  |  |
|  | 40 | $\checkmark 96$ |
|  | by S | -108654 |
|  |  | *A10632 |
|  | A Q9 $\bullet$ AJ875 $\bullet$ AQJ <br> - 854 |  |
|  |  |  |
|  |  |  |
|  |  |  |



However, "ALWAYS" is too big a word in bridge and the are obvious occasions where returning partner's suit is a NOT very clever!

West has led 4th highest against 3NTs but when dummy is faced east can see that partner's $\boldsymbol{A K}$ is trapped and there is no point in trying to establish spade winners.


A similar situation where west has made an unfortunate opening lead. East should see that although partner can win $\boldsymbol{A} \mathrm{K}$, retuning the suit would establish three winners for declarer. - Not a good idea!!!



[^0]:    * IF you find a fit, the question remains as to how you force to game or investigate a slam. An immediate raise to 4NT would obviously be 'Blackwood' but how do you proceed if the slam is only a possibility? Until you have a convention that separates weak 'fast arrival' bids from bids with strong hands, you will miss many slam opportunities. Maybe you could try the ‘Jacoby 2NT’ convention.

