BRIDGE MANTRAS

TEN POPULAR BRIDGE MANTRAS

- 1. Bridge Mantras
- 2. "Cover an Honour with an Honour"
- 3. "3rd Hand Plays High"
- 4. "Never Deny a Four Card Major"
- 5. "Always Lead the Top of Partner's Suit"
- 6. "Eight Ever Nine Never"
- 7. "Never Underlead an Ace" (against suit contracts).
- 8. "Lead 4th Highest of your Longest & Strongest"
- 9 "One, Two, That'll Do"
- 10. "Bid Weakly When Strong, Bid Strongly When Weak"
- 11. "Always Return Partner's suit."

THAT ARE NOT ALWAYS CORRECT

"COVER AN HONOUR WITH AN HONOUR"



| S | W | Ν | Е |
|-----|----|----|---|
| 1NT | Р | 2H | Х |
| 2S | Р | Р | Х |
| Р | 3D | 38 | |

♣9 LEAD

East's 1st double of $2 \checkmark$ could be a penalty X of 1NT or lead directing. When east doubles a 2nd time, this is confirmation of the 16-18 range. (Not merely a lead directing X.) West with only 3 pts. takes out the double to $3 \blacklozenge$ and thankfully north bids on to an unmakeable contract.

Brunton 02 / 08



▲ J64

♥ K52

\$96

♦ A108<u>6</u>3

| S | W | Ν | Е |
|-----|---|-----|---|
| 1NT | Р | 3NT | |
| | | | |
| | | | |
| | | | |

♥4 LEAD

No sequences or any other reason not to lead 4th highest when you have two honours in the suit.

▲ A8753 ▲ A8753 ▲ AJ43 ▲ Q5 ▲ Q3 ▲ K109 3NT ▲ 1086 ▲ J94 ▲ K742

▲ Q2
▲ Q97
▲ K72
▲ AJ1085
▲ A1083
♥ J3
▲ KJ105
▲ K65
▲ 64
▲ 48

| | ♦ KJ105 | |
|---------------|---------|----------|
| Q52 | ♣ K65 | ♠ 64 |
| <u>A</u> K864 | 4 | ♥ 1075 |
| 82 | | ♦ 976 |
| 843 | ♠ KJ97 | ♣ AJ1072 |
| | ♥ Q92 | |
| | ♦ AQ43 | |
| | ♣ Q9 | |

As soon as dummy is faced, you should have decided which spade you were going to play!!

| S | W | Ν | Е |
|-----|---|----|---|
| 1NT | Р | 2H | Р |
| 2S | Р | 3H | Р |
| 3NT | | | |

♦6 LEAD

North transfers to show five spades, and then bids $3 \checkmark$ to show a four card heart suit with enough points for game.

| INT P 2C P 2S P 3S P 4S |
|-------------------------------|
|-------------------------------|

VA LEAD

Stayman & then an invitational $3 \bigstar$ is raised to $4 \bigstar$ on south's 14 count.

OF COURSE YOU COVER!

Three clubs cashed and then the ace of hearts.

♣9 LEAD

Declarer wins the heart continuation with ♥K, and leads ▲J. IF west does not cover this, declarer makes the contract and shouldn't!

WEST MUST COVER AJ

DON'T COVER TOUCHING HONOURS

E/W take the 1st four heart tricks. West switches to &J won in dummy with &K.

Now $\diamond Q$ is played. East must NOT cover. If you do, west's $\diamond 10$ is trapped by north's $\diamond J9$ and a finesse will bring in the contract. When north plays the $\diamond J$, you do cover with $\diamond K$, setting up a winner for west.

EAST MUST DECIDE IN CLUBS. WEST MUST DECIDE IN HEARTS •6 LEAD

.....

Declarer plays ♦Q which holds the trick. ♣Q is next. IF you cover, declarer makes 5 clubs, 2 hearts,1 spade, 1 diamond. Declarer can never catch your ♣K so keep ducking. - Now he tries the ♥Q. IF west doesn't cover with ♥K, declarer makes 4 hearts and the contract. On best defence, only 7 tricks are possible.

DECLARER IS FISHING! DON'T BE CAUGHT!

West cashes ♥A & ♥K. East plays ♥5 & ♥7 (showing three.) West switches to ♦8, won by south's ♦A.

Now ▲J is led. (Declarer is trying to find your ▲Q - Don't tell him!) Partner has only 2 trumps, so playing the queen can never establish a winner for your side!

"3rd HAND PLAYS HIGH"

Play *Highest When there is NOTHING to Guard in Dummy.



With nothing to guard in dummy, east, 3rd in hand, should play \blacklozenge A. On this layout, declarer is not entitled to any tricks.

pretend it's not there and play •K

This holds declarer to one trick.



With nothing to guard in dummy, east, 3rd in hand, should play \blacklozenge K. Important to return \blacklozenge J (hi-lo) from the two remaining diamonds.



With nothing to guard in dummy, east, 3rd in hand, should play \diamond K. If declarer ducks, return \diamond J (hi-lo) from the two remaining diamonds.

*When you are defending, ALWAYS try to win with the lowere or lowest of touching honours. e.g. With QJ8



Because east cannot beat the \diamond K pretend it's not there and play \diamond Q This holds declarer to one trick.

As you would if there was nothing to guard in dummy





keeping ◆ A to guard ◆ Q. If east plays ◆ A, declarer gets two tricks instead of one!



East, 3rd in hand, should play \blacklozenge J, keeping \blacklozenge A to guard \blacklozenge Q. When \blacklozenge J holds, east cashes \blacklozenge A and returns \blacklozenge 5



West leads Top of a Sequence. East only plays $\diamond K$ if $\diamond Q$ is played from dummy. $\diamond 4$ is the correct card. This is a count signal!



Last, 3rd in hand, should play ♦9,
keeping ♦K to guard ♦Q.
9 DOES NOT give a trick away.
Declarer is entitled to 1 diamond trick.

What to Play on Partner's Top of Sequence Leads



The one card that west DOESN'T have, is the \blacklozenge Q. East must therefore play \blacklozenge K and return \blacklozenge 8



With only two cards, east must unblock \diamond K and return \diamond 8 This holds declarer to one trick.



With only two cards, east must overtake K and return the
 8.

King leads against NTs are special! More later!

"NEVER DENY A 4 CARD MAJOR"

Of course you would never make any of the following errrors, would you? But they are all examples of mistakes I have seen people make before they try to excuse themselves with the Mantra "I couldn't suppress a 4 card major!"

| West opens 1 K5 | East ▲ A103 ♥ 0982 | "І _{ро} | had to show you my ints partner!?" | | W 1D P | E 1NT | Wrong |
|-------------------------------------------------------------|--------------------------------------------------------------------------------------------------------|---------------------|----------------------------------------------------------------------|-------|-------------------------|-----------------------|-----------------------------------|
| ◆ K10842 ♣ A7 | ◆ QJ ◆ 10862 1♥ | NC me | D! - you had to show e your 4 card major!!!! | | W 1D 3H | E 1H 4H | Correct |
| West opens 1♦ ▲ 75 ♥ AQ103 | East ▲103 ♥KJ52 | "I su | had to show you my pport for diamonds?" | | W 1D P | E 3D | Wrong |
| ◆ K10643 ♣ A7 | ◆ AQ952 ◆86 1♥ | N(yo | D! - you had to show me our 4 card major!!!! | | W 1D 2H | E 1H 4H | Correct |
| West opens 1♣ ♠ A5 ♥ 103 | East ▲1032 ♥QJ52 | "I ma | couldn't suppress my 4 ca ajor" | rd | W 1C 2C | E 1H pass | Hmmm |
| ◆ K1064 ♣ A10743 | ◆ AQ52 ♣86 1◆ | 1 su he | would NOT be ppressing your 4 card eart suit !!! | | W 1C 2D | E 1D pass | Correct |
| West opens 1♦ ↑ 75 ♥ AK103 | East ▲ A3 ♥ Q852 | "I cai | couldn't suppress my 4 rd major" | | W 1D 2H | E 1H 4H | Wrong |
| ◆ K10964 ♣ A7 | ◆ A5 ◆ K8652 2 ♣ | YE str ag | S YOU CAN - You are ong enough to bid ain after opener's rebid | | W 1D 2D 4NT et | E 2C 2H c 6H | Correct |
| West opens 1♥ | Wrong opening "I had to show you my 4 card major partner!?" | W 1H 2D | East 2C 4H ♥ 852 |] | When y are pro | /ou reb omising | id 2♦, you 5+ hearts!!! |
| ◆ KQJ64 ♣ AJ | NO - you had to show me your 5 card suit! | W 1D 2H | East 2C 3NT | | Now I o contra | can bid ct of 3N | to the best IT |
| West opens 1 ♦ | | •••• | | ••••• | | | • • • • • • • • • • • • • • • • • |
| ▲ 75 ▲ AQ103 ♦ KJ1064 | ebids 2 • Wrong rebid | | | | | | |
| ♣ A10 | "I had to show you my 4 card major partner!?" | W 1D 2H | East 1S 4H ↓ J8 | | When y are pro | you reb omising | id 2♥, you 17+ pts. |
| | NO - you cannot rebid higher than 2 of your opening suit unless you are very strong! (17 ish) | W 1D 2D | ♦ 985 East 1S pass | | Now I I haven' | know th t the pt | at we s. for game |

wavs Lead the Top of Partner's Suit

Although the Mantras included in this collection are correct most of the time. this one is generally WRONG and ONLY applies when you have TWO cards in your partner's suit.

..... -----



2NT Р 3NT

NOTE -On ♦5 lead, declarer should play $\blacklozenge Q$ at trick 1.





In the olden days - "ALWAYS LEAD TOP OF PARTNER'S SUIT" was a favourite mantra. This hand illustrates why you should not!

*Wrong lead! •*J - *•*Q - *•*A - *•*4. *East returns* **•**2 - **•**9 - **•**8 - **•**7

Declarer makes +9 AND +A

Correct lead! +5 - +Q - +A - +4 ♦2 - ♦9 - ♦J - ♦7

or $\bullet5 - \bullet7 - \bullet10 - \bulletK$ Then A drops Q etc.

Declarer can NEVER make this contract if west makes the correct lead of +5. (If dummy plays low, east should play +10).

The general principles for leading partner's suit are -

- With three or four cards to an honour, а lead the low card. e.g. J85 or J875 (There is however one exception. If you hold an ace of partner's suit and you are defending a SUIT contract, lead the ace!)
- With three rags, make a MUD lead e.g. 985 or 764 b.
- With only two cards, lead hi-lo. e.g. from J7 or 83 C. ONLY lead top of partner's suit when it's doubleton.
- Another hand that shows why you do NOT lead the top of partner's suit!

| E | S | W | Ν |
|----|----|---|-----|
| 1H | 1S | Р | 2H* |
| Р | 3C | Р | 4S |
| | | | |

*2H = (UCB)

IF you lead VK and another, east will correctly think that you started with only two and after winning the ace, he will play a 3rd heart hoping that you can ruff higher than \$10.

Instead south will win VQ and throw a losing diamond! LEAD V5

| Е | S | W | Ν |
|----|-------|---|-----|
| 1S | 2D | Р | 2S* |
| Р | 2NT** | Р | 3NT |

This hand illustrates why you should NOT lead the top of partner's suit!

*2S = Have you a spade stop? **2NT = Risky !?!?

Against NT contracts leading the top of partner's suit is even more disastrous.

If west leads AK, can you see that you have 'given' declarer AQas a trick?

"Eight Ever- Nine Never"

Almost every bridge player has heard the mantra **"Eight ever, nine never.**" It offers advice about when you should finesse **for a queen**.

The general rule, is that when you have EIGHT cards in a suit, missing the queen - FINESSE for the queen.

With NINE cards, simply play the ace and king off the top, hoping to drop the doubleton queen.

▲ A743
▲ KJ82

♦ A743

2

♦KJ862

With EIGHT cards in the suit, play the A and then lead 4 and finesse J.

- With NINE cards in the suit, play the $\diamond A$ and then lead $\diamond 3$ to $\diamond K$.
- A862
 So with 8 cards in this hand you will finesse for the <Q. BUT HOW?
 Lead <J and notice how west plays. (West may remember another Mantra, "Cover an honour with an honour" and play the <Q). If he plays low without much thought he probably hasn't got <Q, so cash <A, lead <2 and finesse <10.

BUT of course this is looking at only one suit. In the play of a hand, you have other things to consider.

West leads \$7, and you win with \$J. You have 1 spade, 2 hearts, 2 diamonds, 2 clubs. You have 8 diamonds and 9 clubs. If you think no further than the mantra, you would Finesse in diamonds (8 cards) and Play for the drop in clubs! (9 cards) BUT - try to visualise what will happen if east gets 'on lead'. BOTH of these plays would result in east winning and the spade return would give west FIVE winning spade tricks!!?!*!

SOLUTION To stop east getting on lead, lead to A and finesse J. Today this works, but even if it failed, west could not cash their top spades while you still held AK3! You would still make your contract of 3NT

The contract here is 4♠ and west leads ♥Q

You have a spade loser, and three potential club losers. Assume initially a normal 3/2 trump break!

You need to draw trumps and with only eight of them, you may decide that a finesse for the AQ as the best way of making all your trumps. **BUT** have you recognised that IF east gets on lead and leads a club, you will lose three club tricks?

Because you would be finessing into the danger hand (east), it would be far safer to play ace and king of trumps. If the queen doesn't fall, play A, Q and another to K. A losing club can be thrown on J.

IF east was able to ruff your 3rd diamond (before you have ditched a club loser). try to keep smiling!





"Never Underlead an Ace" (against a suit contract)

Of all the mantras and one liners in the bridge language, this one is **correct** (*Most of the time*!) But note that it refers to OPENING LEADS against SUIT CONTRACTS!





ace against NT contracts? YES OF COURSE! Against NTs you are trying to ESTABLISH your long suit (which cannot be ruffed!)

Even though your best suit is a minor - it IS the suit to lead. Leading from a poor 4 card suit is not usually a good idea.

MID GAME EXCEPTION

Declarer in 4 \pm , has drawn trumps. You gain the lead. In dummy you can see \diamond KJ4 and hold \diamond A. An average bridge player may simply cash \diamond A. A bold bridge player may **underlead her ace**. If declarer has \diamond Q nothing is lost. If he hasn't, he has to guess whether to play \diamond K or \diamond J. Declarer may think that you wouldn't lead from \diamond A, and play \diamond J. Partner wins \diamond Q. There are always exceptions but normally **DON'T LEAD AWAY FROM ACES IN SUIT CONTRACTS**

Neil Aiston - JANUARY 2016

"4th Highest of your Longest and Strongest"

This must be the most spoken mantra in the bridge world. It relates to, and is said to be, the standard lead against No Trump contracts. Responder will interpret the lead by using the rule of 11. Responder subtracts the number of the card led, from 11. This will tell responder how many higher cards of that suit, are in the remaining three hands.



One, Two, That'l<u>l Do"</u>

This very common saying relates to responder's support for opener - made at the 2 level. e.g.

W Е 2

1

2. shows a fit, and a pre-emptive raise with very few points. NO interest in game.

1 1

24 2 Is similar, but in this sequence, east may not even have a fit. It is a suit preference bid. West has offered two suits, (5 hearts and 4 clubs and east prefers spades. 2♥ is a FULL STOP! A limit bid. Here are some examples after WEST opens 1



The guidline we suggest, is that once you get close to 10 points look for some excuse to call it 10, and raise to 3. The excuse may be a doubleton or singleton that offers ruffs, or a 5th trump, or an 8 loser hand.

As far as opener is concerned we suggest that you treat 7 loser hands and 6 loser hands as normal opening bids and pass. Normally opener should only bid on with a 5 loser hand, or a hand with 17+ pts.







four spades. He shows this by bidding 2NT East with FOUR spades and 8 pts.(incl doubleton), can bid game in 4

Neil Aiston - JANUARY 2016

"Bid Strongly when Weak - and bid Weakly when Strong"

Not the commonest of bridge sayings and although it doesn't seem to make sense,

you probably use this excellent principle already. e.g.

| ٨ | AJ109543 |
|---|----------|
| • | 86 |
| ۲ | K8 |
| * | 72 |
| | |

With only 8 HCPs you would open this hand with a standard Pre-emptive bid of 3

| Because 7 card suits do not occur very frequently, bridge players have applied the idea to SIX card suits by 'inventing' the 'Weak Two'opening bid. | ▲ AJ10954 ♥ 86 ◆ K83 ♣ 72 | This weak hand with only 8 HCPs can be opened 2 by players using Benji or some other variation of 'Weak 2s' |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------|
|-----------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------|

Follow the logic of this principle and you should realise that an opening bid of 4 is NOT a very strong hand! It is simply a pre-empt trying to keep the opponents out of the auction

If partner has opened the bidding and you have a 4 card fit, You can use the LTC to find the level, without worrying too much about your shortage of HCPs.

*BUT unless you have a system to separate weak and strong hands for these jumps, you will lose the ability to bid slams.

With weak hands but long suits, you KNOW where you want to play and should bid aggresively to keep the opponents out of the auction and make it difficult for them to find their best contract.

And of course it is the same principle that has led many bridge players to use WEAK jump overcalls.

Alternatively, if partner opens the bidding and you have an opening hand there is NO NEED to show your strength on the 1st round of the auction. (**Unless you have found a fit and know where the contract will be played*).

The jump shift of 2^A is both silly (because it takes up bidding space when you don't know where the best spot will be) and wrong because it hasn't got a fairly solid 6 card suit.

Opener's REBID will tell you more about the shape and strength of his hand and ONLY NOW should you force opener to bid again. In the 2nd auction, the bid of 2 is a responder's reverse (*because the NEWLY BID DIAMOND SUIT, forces partner to bid her suit at the 3 level*).

| ♠ AKJ95432 ♥ |
|-----------------|
| ♦ J83 |
| * 72 |
| |

| ▲ K9542 ♦ 6 ♦ AJ873 ₱ 72 |
|-------------------------------------------------------------------------|
| ▲ KJ954 ♥ 6 ◆ AJ873 ♣ AQ |

On this hand you might respond 4 with only 8 HCPs (but a 7 loser).

This weak hand with only 8

HCPs might be opened 4

or even overcalled 4 as a

pre-emptive strike!

If you were to bid 4 with the above hand - you surely cannot make the same bid with this hand!!!

After a 1♥ opening bid by west, many north's will overcall STOP 2♠ with a six card spade suit and 6-10 pts,



| 1 🖡 | 2 |
|-----|-----|
| 3♣ | 3NT |
| | |

The jump to 2 A takes up your own bidding space and you miss the slam in diamonds.

| ♦ 5 ♥ Q43 ♦ AK82 ♥ K9742 | ▲ QJ1072 ♥ AK ◆ Q1097 ♣ AQ |
|-------------------------------------------------------------------------|---------------------------------------------------------------------------|
| 1 ♣ | 1 🔺 |
| 2♣ | 2 ♦ |
| 3♦ | 4NT etc. |

The 1♠ response is 100% FORCING!! and allows you to find the 4/4 diamond fit.

* **IF you find a fit, the question remains as to how you force to game or investigate a slam.** An immediate raise to 4NT would obviously be 'Blackwood' but how do you proceed if the slam is only a possibility? Until you have a convention that separates weak 'fast arrival' bids from bids with strong hands, you will miss many slam opportunities. **Maybe you could try the 'Jacoby 2NT' convention.**

"Always Return your Partner's Suit"

Defending is the hardest skill to master because you cannot see partner's cards. Partner's opening lead will give you some clues as to what s/he wants you to do.

Against a suit contract, the lead of a high card is likely to be HI-LO, from a doubleton or singleton when partner is hoping for a ruff. Assuming dummy plays low east would win AQ, cash AA and return a 3rd spade for west to ruff.

Against NTs, top of a sequence or 4th highest leads are usual. Assuming declarer plays low, win $\triangle Q$ and return $\triangle 6$ (highest from two remaining). *I have seen players who do not return the suit because the ace will win in dummy. By forcing out the ace, partner will be able to cash TWO more spade winners when E/W gain the lead!*

NORMALLY - unless you have an obvious switch, return partner's suit!

Sometimes - in order to return partner's suit, you have to overtake your partner's winner. On this hand the lead promises KQ10 at worst. East should win A and return A6.

Sometimes - you have work to do BEFORE you return partners suit. On this hand east can SEE three tricks (two clubs and A.) Like all good defenders east should try to visualise where a 4th trick might be made to set the contract. *Can you see it*? East knows that the lead of a king promises the queen!! East overtakes K with A. S/he then unblocks A to create a void. ONLY NOW does east return partner's suit to the AQ. After a moments thought west can *see* that the only reason for this play is to get a spade ruff. BINGO!

This time you must trust partner's lead! A Promises an honour card!! and yet you can see ALL of the honours!? Obviously the A must be a singleton! and partner can ruff when you return a spade. But which one?

You could give west a 2nd ruff if partner could get you back on lead with A. You can tell him to return the *lower* ranked suit by returning A (*lowest* spade). and so the complexities of this amazing game get deeper and deeper

However, "ALWAYS" is too big a word in bridge and the are obvious occasions where returning partner's suit is a NOT very clever!

West has led 4th highest against 3NTs but when dummy is faced east can *see* that partner's AK is trapped and there is no point in trying to establish spade winners.

A similar situation where west has made an unfortunate opening lead. East should *see* that although partner can win AK, retuning the suit would establish three winners for declarer. - Not a good idea!!!













