# Negative Doubles and Negative Free Bids Bridge Lesson/Slides

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### Overview

- One important goal of the 2/1 bidding system is to inform your partner about the general strength of your hand and your distribution, as soon as possible.
- It is IMPORTANT that your MAJOR SUIT length be shown at the lowest possible level. Let's look at an example:

#### **BIDDING**

North	East	South	West
Pass	1.	1 🖍	?

You are west and you hold the following hand: ♠87 ♥KJ109 ♠Q65 ♣Q32 **What is your bid?** YOU HAVE 8HCP

### Answer

You have a problem.

As responder you cannot go to the 2-level with less than 10 HCP.

It is also impossible to show your 4-card heart suit for it requires 5 cards in the suit and more than 10 HCP.

Worse yet, if your opponent (North) now bids 2♠, you are going to have to pass.

However, your partner may be holding: ♦105 ♥AQ57 ♦A72 ♣KJ104 (14HCP)

Your opponents are making  $2 \spadesuit$  (110) but you could be making  $3 \heartsuit$  (140) or  $3 \clubsuit$  (110).

Your partner will not bid over 2♠ if you pass, and you also don't have the values for a bid.

You are fixed unless you use a convention called the NEGATIVE DOUBLE.

A NEGATIVE DOUBLE IS A TAKEOUT DOUBLE MADE BY THE RESPONDER

# HCP Requirements for the Negative Doubles

The strength requirements for a negative double are:

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1 level double = 6+ HCP

2 level minor double = 8+ HCP

2 level major double = 11+ HCP (some use 10+)

3+ level double = 12+ HCP
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Note these are HCP requirements. What you should also notice is that the HCP limits are open-ended.

A Negative Double can be made with 15, 20, or more HCP. Sometimes it is the only descriptive bid possible.

### More Requirements

**Prerequisites for a Negative Double** 

No fit with partner

For Low 1/2 Level Doubles, support for the un-bid suits Lacking points and stoppers in RHO's suit to bid Notrump

**Sufficient strength 6+HCP to compete** 

Considering without finding a fit you and partner should have about 20 points to play 1 NT, 22-23 points in 2 NT (with stoppers).

### The Basics

Let's look at some simple examples of the basic Negative Double

- 1♣/1♦ (1♥) X Negative Double promising 4 Spades, not 5 and 6+HCP
- 1♣/1♦ (1♥) 1♠ Promising 5 Spades for this exact auction and 6+HCP
- $1 \clubsuit / 1 \spadesuit (1 \spadesuit) X$  Promises 4 Hearts and 6+ HCP (with 5 and 10/11 HCP bid 2♥)
- $1 \clubsuit / 1 \spadesuit (1 \spadesuit) 2 \blacktriangledown$  Promises 5+ Hearts and 11+ HCP
- $1 \spadesuit (2 \clubsuit) X$  Usually 4-4 in the majors and 10/11 HCP or one 4+card major, other major might be a good 3-card suit and 11+ HCP since if partner does not bid your 4-card major you must bid 2NT.
- 1♣ -(1♦) -1♥/1♠ Make a Major suit bid with 6+ HCP and a 4-card suit, the bid does not show a 5-card suit. However, caution some play that the major suit bid over a minor shows a 5-card major -- discuss this with your partner.

### No Alert for Negative Doubles

- Depending on your partnership agreement, Negative Doubles may be played as "on" through 3 Spades, 4 Hearts, 5 Diamonds, NO LIMIT, etc. Advanced players play Negative Doubles at higher levels than casual club players.
- At high levels, such as RHO's 4 preemptive bid, they play the Negative Double as showing "cards" to allow partner to pass for penalty with a poor fit (in Hearts here) and lacking primary honors/quick tricks.

### Bids and Doubles at the 1 Level

What are the meaning of these auctions?

- 1) 1♣ 1♥ X
- 2) 1♣ 1♥ 1♠
- 3) 1♣ 1♦ 1♥/1♠
- 4) 1♣ 1♦ X
- 5) 1 **4** 1 **4** X
- 1) the double is negative and shows 4 spades and 6+HCP
- 2) the bid of 1♠ over 1♥ shows 5+spades and 6+HCP
- 3) the major suit bid shows 4 hearts/4+spades and 6+HCP
- 4) the double is negative and always shows 4-4 in the majors with 6+HCP
- 5) negative double but shows 6+ HCP and 4+hearts to bid 2♥ one needs 5 and 11+HCP

### More examples- One Level

 **♦**J567 **♥**95 **♦**AK32 **♣**872

Make a Negative double

What about these hands?

**A**5672 ♥95642 **A**3 ♣7 When 5-5 do not negative double instead bid 1♠, then 2♥

**♦**4567 ♥KQ10965 ♦32 ♣2 You have 6 hearts make a weak jump shift, bid 2♥

**★45 ♥KQ10965 ♦Q3 ♣K2** You have 6 hearts, but 10 HCP make a negative double and then bid 2♥.

Double to show clubs if partner bids diamonds pass

Bid 1NT with a heart stopper

### Two Difficult Hands

You just learned Negative doubles and you have these hands where the bidding went

- **1**♦ **1**♥ ?
- (1) **♦**KQJ **♥**456 **♦**789 **♣**K543
- (2) **♦**789 **♥**456 **♦**AKQ **♣**10543

Each hand has 9HCP and you are at the one level! What is your bid? If you pass, partner has no clue about your 9HCP.

Negative double? – You only have 3 spades.

Bid 2♣? - You need 10 HCP.

Bid 2♦? - You need 4 diamonds to raise diamonds.

### Answer

- 1 ♦ 1 ♥ ?
- (1) **♦**KQJ **♥**456 **♦**789 **♣**K543
- (2) **♦**789 **♥**456 **♦**AKQ **♣**10543

Some may pass with hand (1) – better to Negative Double and then to pass  $2 \spadesuit$  bid since a 4-3 fit at the 2-level is just fine.

With hand (2) --- bid  $2 \spadesuit$ , showing support for partner's bid suit.

Note a JUMP cue bid of 3♥ denies 4 spades and shows 12+ HCP. If partner has a stopper he will bid 3NT. Without a stopper he will rebid diamonds at the 4-level and you without support will pass.

### Opener's Rebids at 1 Level

- Cue bids are forcing to game
- All jumps below game are invitational
- 1NT promises a stopper in suit overcalled
- Opener may at times be forced to rebid a 5-card suit
- A double jump to 3NT shows length and strength in opener's bid suit
- Double and triple jumps to game are weaker than a cue bid followed by a jump to game.

### Example of 1 Level Opener Rebids

1♣ -1♦ - X - Opener Rebids

**♦**AK ♥9564 **♦**A32 **♣**KQ72 Bid 1♥

**AK** ♥956 ♦A324 **\***KQ72 Bid 1NT (have diamond stopper)

**A**A2 ♥AQ95 ♦1032 ♣A762 Bid 2♥ (better than 1♥)

**A**AK56 ♥A ♦832 **A**AKJ72 Cue bid 2♦ **A**AO6 ♥KJ8 ♦AO **A**O654 Bid 2NT

**A**AQJ4 ♥AJ ♦32 **&**KJ1052 Bid 3**♠ A**A4 ♥32 ♦K2 **&**AKQ1052 Bid 3NT **A**7 ♥AQJ3 ♦32 **&**AK10752 Bid 4♥

The bidding goes 1♣ -1♥ - X – (Pass) And you hold as Opener: ♠AQ9 ♥K876 ♠A ♣109852

What is your bid?

Bid your 3-card suit 1♠, NOT 1NT or 2♣ - You have a singleton!

### Responder's Rebids

### Responder's Rebid after Making a Negative Double

- With a minimum hand (6 to 9 DUMMY points),
  - Pass opener's minimum rebid.
  - • Give a simple preference to opener's original suit, or
  - • Bid a new suit without a jump.
- With an invitational-strength hand (10/11 DUMMY points)
- Bid again to invite opener to game.
- With a maximum hand of 12+ DUMMY points,
- • Bid game.

### Responder Rebids Example 1

North Hand South Hand

**A**A2 ♥109 **A**Q543 **A**K345 **A**Q874 ♥876 **A**86 **A**J106

North	East	South	West
1♦	1♥	X	<b>Pass</b>
<b>2</b>	Pass	Pass	

North is the opener with 14 points (13HCP+1 length pt) opens. South has 7HCP and makes a Negative Double. North does not reverse, but shows a minimum hand – responder must pass.

Let's replace South's hand with say the Diamond Ace (11HCP)

Now with 4 clubs South makes a game try by bidding 3.

With a minimum hand, North must pass.

### Responder Rebids Example 2

• In North's hand, lets replace  $\triangle A$  with the  $\triangle J$  the heart 10 with the  $\bigvee K$  and in south's hand replace the  $\triangle Q$  and small spade with the  $\triangle AK$  and change the minor card distribution.

North Hand			South Hand	
<b>♦J2</b> ♥K9 ♦AQ543 <b>♣</b> K345		<b>♦</b> AK87 ♥876 <b>♦</b> K8 <b>♣</b> AJ1062		
North	East	South	West	
1♦	1♥	X	Pass	
2.	Pass	2♥	Pass	
2NT	Pass	3NT	All Pass	
	<b>♦J2 ♥K9 ♦</b> A  North  1 ◆  2 ♣	<b>AJ2 ♥K9 ◆AQ543 ♣K345</b> North East  1 ◆ 1 ♥  2 ♣ Pass	♠J2 ♥K9 ♠AQ543 ♣K345         North       East       South         1♠       1♥       X         2♣       Pass       2♥	

- North is the opener with 14 points (13HCP+1 length pt) opens by bidding 1♦.
- South has 15HCP and makes a Negative Double (ONLY COUNT HCP).
- North does not reverse, but shows a minimum hand by bidding 2...
- However, South with a big hand makes a cue bid of 2♥.
- After North's bid of 2NT, South bids 3NT.
- Note with 18+ points North would bid 3NT instead of 2NT (Not a close-out bid or Fast Arrival when you jump and bid 3NT). Now South would bid Gerber with slam interest.

# Negative Doubles at the 2 Level

- 1♦/1♥/1♠ 2♣ X 8+ HCP
- 1♣/1♥/1♠ 2♦ X 8+ HCP
- $1 \checkmark / 1 \spadesuit 2 \clubsuit / 2 \spadesuit X$  8+HCP (Over Minor)
- 1 1 2 = 2 2 = 11 + HCP (Over Major)
- $1 \spadesuit 2 \clubsuit / 2 \spadesuit / 2 \heartsuit X$  8/11 HCP (Depends on Minor/Major)
- $1 \nabla 2 / 2 \wedge / 2 \wedge X$  8/11 HCP (Depends on Minor/Major)
- Note that Michaels overcall bids are excluded from the negative doubles so do not double 1 2 ( to bid a suit you need 10/11 HCP and 5+ cards)

# Examples – 2 level

•	1♦ - 2♣ - X	Need 8+ HCP
•	<b>♦</b> A567 <b>♥</b> A564 <b>♦</b> J32 <b>♣</b> 72	4-4 in the majors
•	<b>♦</b> AQ78 ♥AK9 ♦543 <b>♣</b> 852	4-3 in Majors with 13, bid 2NT if Partner bids Hearts
•	<b>♦</b> A9786 <b>♥</b> KQ9 <b>♦</b> 54 <b>♣</b> 863	If Partner bids 2♥ PASS (4-3) fit at 2-level is OK
•	<b>♦</b> A7 ♥KQ56 ♦J732 <b>♣</b> 752	If Partner bids hearts, bid game- after 2♠ bid 2NT – need 13 for 3NT
•	<b>♦</b> Q72 ♥A5642 <b>♦</b> J <b>♣</b> KJ72	Stuck if partner rebids diamonds PASS – you have clubs
•	1♥ - 2♣ - X	Need 8+ HCP
•	<b>♦</b> KJ67 <b>♥</b> A5 <b>♦</b> J8732 <b>♣</b> 72	Perfect double
•	<b>♦</b> AQ67 <b>♥</b> 7 <b>♦</b> KJ87 <b>♣</b> 9572	Not the best but can again bid 2NT if Partner bids hearts
•	1♠ - 2♥ - X	Need 11+ HCP
	<b>♦</b> KQJ9 ♥8765 <b>♦</b> AQ87 <b>♣</b> 10	Perfect X
•	<b>♦</b> K ♥8765 <b>♦</b> AQ87 <b>♣</b> 10972	Pass - Too many hearts and not enough spades – have minors and only 9+ HCP - PASS
•	<b>♦</b> K4 <b>♥</b> J8 <b>♦</b> J87 <b>♣</b> AK10972	Bid 34, Forcing

# Opener's Rebids at 2 Level

- A cue bid is forcing to game
- All jumps below game are invitational
- 1NT promises a stopper in over caller's suit
- Opener may be forced to rebid a 5-card suit
- A double jump to 3NT shows length and strength in opener's bid suit
- Double and triple jumps to game are weaker than a cue bid followed by a jump to game

# Example – Opener's Rebid

North Hand South Hand

• **A**Q986 ♥A7 ♦J543 ♣AQ

**♠**7 ♥9862 ♦AKQ86 ♣1065

NorthEastSouthWest1♠2♥XPass3NTPassPassPass

- Even though South has values in the opponent's suit, more defense than offense or high ODR, he must make a Negative Double to show values.
- With 17 HCP, North with a heart stopper bids 3NT.
- Without a stopper, he would cue bid  $3\Psi$ , western cue.

### Some Additional Problems

- You just learned Negative doubles and you have these hands where the bidding went
- · 14 2¥ ?
- ♠7 ♥Q4 ♦AK6 ♣KQJ43
- Bid 3. While you might consider a Negative Double, it better to show exceptional values by making a game forcing bid
- **♦**K7 ♥456 ♦AKQ9 **♣**J432
- Bid 3♦ not 3♣ (again game force)
- Negative double --- not strong enough to bid 3♦.

### Negative Doubles at the 3 Level

- For the 3-level you now need 12+ HCP. Now the negative double **DOES NOT necessarily show the un-bid suits**, you are not looking for a game in a major, but your primary goal is to find 3NT.
- Mary Bergen calls these doubles at the 3-level THRee notrUMP, or **Thrump** doubles instead of Negative Doubles.
- They are used with 3-level jump overcalls.
- Now the double asks partner to bid 3NT with a stopper.
- Double says nothing about the un-bid suit, but denies a 5-card major.
- Doubles almost always denies a stopper, and 3NT shows a stopper.

# 3-Level Bidding Example1

- 1♦ 3♣ X
- **A**567 **V**KQ64 **A**K632 **A**7 4-4 in the majors (perfect)
- ♣J7854 ♥A963 ♦AK43 ♣ 5-4 in Majors with 12 (Need to find your Heart fit) Do not bid spades, if 5-5 cue bid 4♣
- Opener's rebids
- Cue bid is forcing to game
- 3NT ensues a stopper
- Opener may be forced to re- bid a 5-card suit
- Opener almost NEVER bids a 3-card suit at the 3-level

# 3-Level Bidding Example2

- 1♠ 3♦ X
- AJ ♥KJ63 ◆J3 ♣A10832 (perfect for heart contract or 3NT)
- \$\int 782 \psi A963 \disp 7 \disp AJ1098 (imperfect X but 2 aces and 5-card suit, 9HCP)
- If you hold ♠K78542 ♥J963 ♦AK ♣K Do not double, bid 3♠
- ♠KJ ♥J765 ♦KJ8 ♣Q972 With stopper bid 3NT DO NOT NEGATIVE DOUBLE
- ★KJ7 ♥AK765 ♦67 ♣J72 With spade support bid 4♠, with 4-4 in the majors cue bid 4♠

### More 3-Level Examples

• After 1♦ by your partner and a 3♥ overcall, what would you bid with the following hands?

• 1) ♠ AQ102 ♥ 83 ♦ KQ54 ♣ J87 You have 12 HCP, double

• 2) ♠ AQJ86 ♥ A7 ♦ J876 ♣ 32 You again have 12 HCP, but 5 spades, bid 3♠

• 3) ★ A32 ♥ AJ98 ♦ 654 ★ 732 Pass only 9HCP

• 4) ★ AK103 ♥ 53 ♦ KQ97 ★ J32 A clear double with 13 HCP and 4 spades

• 5) ♠ AQ32 ♥ 76 ♦ AKQ ♣ A789 Double --- there is no upper limit

# 3-level Negative doubles When do you pass?

• With no obvious re-bid and a balanced hand, you may choose to pass a 3-level Negative Double.

• At lower levels you need very good trumps to pass since the over caller's suit is behind yours.

# Penalty Doubles

What follows are examples of penalty doubles --- they are not negative; interest in penalizing the opponents. A double of 2NT or higher is usually for Penalty

$$1 \lor -(2 \lor) - X$$

$$2 \lor -(3 \diamondsuit) - X$$

$$1 \diamondsuit -(2NT) - X$$

$$1 \lor /1 \diamondsuit -(1NT) - X$$

$$1 \lor /1 \diamondsuit -(3NT) - X$$

# Penalty/Cooperative Doubles

NorthSouthEastWest1♦1♠X=Negative3♠PassPassX=?

- What is the second double? Penalty/Cooperative or Take-out
- Check the Opponents cc!
- If 3 show a limit raise --- Then the second double is Take-out
- If 3 are preemptive --- Then the second double is Cooperative.
- Opener knows partner has 10/11+ HCP he may pass or bid on.
- More often than not, Opener will pass the double if the bid is Preemptive.
- A cooperative double is a double that provides the opener the option of passing for penalty or to continue bidding.

### Overcall - Rule of 2/3

- A guide to preemptive openings and overcalls is that one cannot be set more than 500 points (2 tricks vulnerable and doubled or and 3 tricks doubled and non-vulnerable) unless one is sacrificing against a slam. Hence, to make a preemptive contract your partner must cover 2/3 tricks.
- What does this mean about the level of bidding? One should use the Rule of 2/3.
- Rule of 2/3- Bid to the level of 13- LTC +2(Vulnerable) or +3(Non-Vulnerable) = playing tricks.
- To count losers only the first three cards in a suit are counted where winners are only the A, K or Q. With less than 3 cards in a suit : AQ=1/2, Kx=1/2, KQ=1, K=1, Q=1, and Qx=1 loser.
- With 6-10 HCP and a 6- card suit, one usually bids at the 2-level and with a 7-card suit at the 3-level. NO!

# Rule of 2/3 - Example

- Example: ♠AKQ10654 ♥8 ♦854 ♣96
- You have 7 spades and 6 losers (0 in spades, 1 in hearts, 3 in diamonds, 2 in clubs).
- Playing tricks Non-Vulnerable are: 13-6 = 7+3=10 overcall 4♠.
- Playing tricks Vulnerable are: 13-6 = 7+2=9 overcall 3♠.

### Negative X 4-level Clubs

- Negative doubles at the 4-level require 12+ HCP (some only use 10 HCP).
- Club Overcall
- 1♦-4♣-X (Promises at least One major)
- $1 \checkmark / 1 \land -4$  (Promises Other major)

•

- After the auction 1 4 X, it is not likely that your partner is 4-4 in the majors. However, suppose opener is 4-4 in the majors what is his bid?
- 4♦ (FORCING) ---- PICK YOUR BEST MAJOR
- 5\$\infty\$ cue bid with slam interest in Opener's bid suit (diamonds, hearts or spades)

### Negative X 4-level Diamonds

• Never pass the negative double with a void in the opponent's bid suit.

#### Diamond Overcall

- 1 \$\infty -4 \infty X (Promises at least One major)
- 1♥/1♠-4♦-X (Shows values **May not have Other** major)
- For example the bidding goes 1♠-4♦ and you hold
- ♠J9 ♥Q65 ♦A8 ♣KQJ972 You must Negative double

### Negative Doubles 4-Level Majors

- 1 4 4 X = spades, but no guarantee, or penalty
- Opener
- Never pass with a void in hearts
- Do not re-bid your 5-card suit
- Do not introduce a 3-card suit
- $1 \spadesuit 4 \blacktriangledown X = minors$
- $1x 4\nabla 4NT = minors$
- 1♣-4♠-X=Penalty/take-out and 4NT= diamonds and hearts
- 1♦-4♠-X=Penalty/take-out and 4NT= clubs and hearts
- 1♥-4♠-X=Penalty/take-out and 4NT= minors

# 4- Level Major - Examples

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1♣/1♦-4♥ - X
♦AQ32 ♥72♦A543 ♣Q98
                            (Perfect Double)
♦AK ♥72♦AQ543 ♣J987
                            (Double is best here –Over 4 bid by Opener, support Opener's
                              minor suit and bid 5\%/5)
1♥-4♠ - X=Penalty/Take-out
AA2 ♥762 ♦ A543 AA987
                            (Do not bid 5♥, even with support - Let Opener decide)
Suppose you hold a more balanced hand: $\,\delta\,J96 \,\neq K62 \,\delta KQ43 \,\delta\,A98 - Again double
Do not bid to the 5-level with a balanced hand even with support!
With a void in spades and the minors bid 4NT
Holding ♠7 ♥KQ62♦KQJ43 ♣1098 --- bid 5♥
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# Vulnerability

- How does vulnerability affect high-level doubles when partner opens a minor and the opponents bids  $4 \heartsuit$ ?
- For example:  $1m 4 \nabla -?$  With shortness in hearts DOUBLE and with length PASS
- With the following hands you would double
- **AQ102 ₹7 AJ7 4Q8654**
- **♦**J976 **♥**32 **♦**AK53 **♣**AK2
- **♦**KQ10 **♦**A2 **♦**AQ32 **♣**J876
- Partner will pass with a balanced hand, bid 4 or re-bid his minor at the 5-level with a very unbalanced hand and heart shortness.
- **A43 ♥ AQ109 ♦ 543 ♣ 842**
- You have hearts and high ODR (Offence to Defense Ratio)- YOU MUST PASS
- IF they bid 4♠? Double with a void and pass with 1 or 2.

### What about the 5-level?

#### North Hand South Hand

•	<b>♦</b> A86 ♥AJ109876 ♦- <b>♣</b> KQ	<b>♦</b> K754 <b>♥</b> K2 <b>♦</b> 732 <b>♣</b> A1076
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•	North	East	South	West
•	1♥	5♦	X	Pass
•	5♥	Pass	Pass	Pass

- North has 14 HCP + 3 length pts 1 for KQ doubleton = 16 points.
- South has 10 HCP.
- The opponents are trying to steal the bid and we are in the slam zone.
- The negative X shows 4 spades.
- North, do you double or bid to the 5-level --- "the 5-level belongs to the opponents" NO --- You must bid.
- Using the rule of 210 with 2 diamonds, double, with 1 pass, and with a void bid to the 5-level.
- Short Suit Total (SST) rule WITH 19-21 HCP (for your partnership): 13-SST = # of Tricks (13-3 = 10 tricks) Add 1 with 22-24 get 11 tricks. Just short of a slam (add one more with 25-27, etc).

# Negative Free Bids

### NEGATIVE FREE BID

• DEFINITION – Negative Free Bids are used when partner opens the bidding at the one level and the opponents show a one suited hand by bidding at the 1/2/3 levels through 3♦. If responder now bids any new suit at the two or three level, the bid shows a 5+card suit and is non-forcing showing 5-10 HCP. With 11+ points one must double and bid their suit, a game force bidding sequence. The NFB and the doubles must be alerted since the new suit is non-forcing and the double may not be negative.

### At the 1-level

• At the one-level. Responder's new-suit bid at the one-level carries the standard meaning.

After 1♦ by partner, 1♥ by RHO, a free bid of 1♠ is unlimited, showing 6+ points and a 5+-card suit (since you would make a negative double if you held only 4 spades).

# Example2 – 2 level

Lets look at an example when the bidding goes: 1 - (2 - 2) - 2 = 100. How does opener respond? The NFB of 2 = 100 shows 5-10 HCP and 5+ hearts and must be alerted.

Minimal hand with hearts
Less tan three hearts and non-forcing
Invitational to 3NT may have heart fit
Preemptive heart raise
Game invitational raise in hearts
and invitational
Natural and no heart fit
Delayed splinter with heart fit
Sign-off
1430 Keycard Blackwood for hearts
Exclusion Keycard Blackwood for hearts with club/diamond void

# Strong Hands Begin with a X

• With a strong hand, the bidding sequence would be:  $1 \spadesuit - (2 \clubsuit) - X^*$  (alert).

Note that the double may not be negative, it only shows 11+ HCP and is forcing.
 Responder bids 2♠. Partner may raise or bid his own suit 3♠.

### Weak Hands

Examples of NFB weak sequences (5-10 HCP):

Partner	Overcall	NFB
1♣/1♦	1 🖍	2♥*
1 <b>.</b>	1♥/1♠	2◆*
1 <b>.</b>	<b>2♠/2♠</b>	<b>3</b> ♦*
1♦	2♥/2♠	3 <b>♣</b> *
<b>1♥</b>	1 🖍	2♣*/2◆*
<b>1♥</b>	2♣/2♦	2 <b>♠</b> *
<b>1♥</b>	3 <b>.</b>	3 ♦ *
1 🖍	3♣/3♦	<b>3♥</b> *
*=alert		

### **Invitational Hands**

• To show a highly invitational hand, responder jump-shifts after an opponent's overcall. The jump in a new suit shows:

- A strong 6+card suit.
- Game-invitational values (11+HCP)

### Above the Limit of 3♦

• Responder's new-suit bid is *NOT* a NFB if the bid is made at a level of 3♥ or higher above 3 diamonds.

• If partner opens 1♠ and your RHO overcalls 3♠, no Negative Free Bid is available; your new-suit bid of 3♥ or 4♣ is forcing.

# References – Negative Doubles

- Playing 2/1 or Standard American it is best to play Negative Doubles. However, with Precision because major suit bids are limited 11-15 HCP, Negative Free bids are usually preferred.
- For more on Negative Doubles see the book by Marty Bergen "Negative Doubles" (2000) or Larry Cohen's book "Larry Teaches Doubles" (2013).
- On the Web look at the ACBL Lesson on Negative Doubles http://www.acbl.org/assets/documents/teachers/Teacher-Manuals/Defense-in-the-21st-Century-Lesson-9.pdf

# Reference - Negative Free Bids

Visit Karen Walker's site at

• <a href="http://csbnews.org/conventions-negative-free-bids-part-2/?lang=en">http://csbnews.org/conventions-negative-free-bids-part-2/?lang=en</a>

• She has a two-part Lesson on Negative Free Bids