

Overcalling Weak Two Bids

Suit Overcalls of Weak Two Bids:

Overcalls promise a good suit and approximately opening one-bid strength when at the two level. More values are needed to overcall at the three level. Then:

- New suits are a one-round force.
- Cue bids below partner's suit are invitational. Cue bids above partner's suit are forcing to game.
- 2NT is invitational, showing a stopper in the opener's suit.
- 3NT is natural, promising a sure stopper in opener's suit.

Two Notrump Overcalls of Weak Two Bids:

Play all systems on

- 3♣ = Stayman
- 3♦/♥ = Transfers
- 3♠ = Minor Suit Stayman You are asking partner to bid a four card minor. You generally have at least 5-5 in the minors and are looking for the best game or a slam.
- 4♣ is Gerber
- 4NT is a quantitative notrump raise.

Note – If you transfer partner to the opponent's suit, you are raising partner to 3NT but have at least nine cards in the minors and are offering a choice of contracts.

Jump to Three Notrump Overcalls of Weak Two Bids:

Shows a stopper in the opponent's suit and a source of tricks via a long, good suit (with a big, balanced hand, double initially, then bid notrump).

Jump Overcalls of Weak Two Bids:

A jump overcall to three of a major shows a strong one-suited hand and is highly invitational (16+ to 18).

Roman Jumps of Weak Two Bids:

- A jump to 4♣ or 4♦ over 2 of a major shows a strong two-suiter (5/5 or better) with the bid minor plus the other major. 4♥ over 2♥ or 4♠ over 2♠ shows a very strong minor two-suiter (bid 4NT with a minor two-suiter with less values).
- A jump to 4♦ after a 2♦ preempt shows both majors.
- A cuebid of the opener's suit asks partner to bid 3NT with a stopper in the opponent's suit. It promises a source of tricks via a long running suit. If partner has a stopper with extra values, they need to do more than just bid 3NT.