

### **Adventures in Bridge**

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# *This Week in Bridge* (417) Lebensohl over Reverses

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Level: 8 of 10 (4 of 6) <u>robert@advinbridge.com</u>

#### General

When Opener makes a reverse at the 2-level, showing a strong distributional hand, it is extremely unlikely that 2NT will be the right place to play. Strong distributional hands are likely to want to play a game or play in one of their suits. So 2NT is not a good contact with this type of hand (in fact, a reverse is forcing to 3-minor, so 2NT is not a possible contract after a reverse). This means that if we use 2NT by Responder after a reverse as a conventional bid, we will not be giving up much. We like to use bids as conventions that are not good final contracts. We use this 2NT bid as a relay and will use our same general Lebensohl (or Simple-sohl) structure, where 2NT shows a bad hand and a desire to stop the auction below game. Let's look at how to recycle or Lebensohl tool in these reverse auctions.

#### Lebensohl 2NT over Reverses

The best way to explain how we can use 2NT and define our agreements after a reverse by Opener is to start with a common example.

Example 1	
1♦	1♠
2♥	?

In this auction, we use 2NT to show a bad hand, usually 5 to 7- points – not enough to game force if Opener has a minimum reverse. This 2NT bid by Responder asks Opener to bid  $3 \clubsuit$ , a relay. After using this 2NT bid, Responder can now show where they would like to play the hand:

- With long ♣, Responder can pass 3♣.
- With a couple of ♦ (2+cards) Responder can relay and then bid 3♦ to sign off in 3♦.
- With a bad hand with a ♥ fit (4-card) Responder can relay and then bid 3♥.

#### **Responder's Bids Above 2NT**

Since 2NT is used to show all bad hands that want to play at the 3-level, then any bid above 2NT is natural and forcing.

#### Example 2

- 1♦ 1♠
- 2♥ \_\_?
  - 3♦ 3+♦, Game Forcing, 7+ points
  - 3♥ 4+♥, Game Forcing (Stronger than 4♥ Fast Arrival)
  - 3♠ Good 6+♠, Game Forcing, 7+ points

#### Other Bids by Responder

Responder can also choose to rebid their suit at the 2-level (in our example  $2\frac{4}{2}$ ). This shows a decent 5-card or any 6-card suit (if only 5-cards it is good enough to play opposite Hx – Opener will raise on Hx or better). This 2-level rebid is forcing for one round (1F) and shows not a good enough hand or suit to jump to  $3\frac{4}{2}$ .

#### Example 3

- **AJT76**
- **♥** J5
- ♦ Q98
- **♣** 532

Responder could also bid the fourth suit. This is game forcing and a "catch all" bid. It is artificial, but frequently natural – since Responder has forcing bids available in all the other suits.

#### Ingbergman (Cheaper of 2NT and 4th Suit)

Some players choose to try to optimize their bidding further. They do so by using the cheaper of 2NT or the 4<sup>th</sup> suit as the "bad hand" bid. This allows for a more space-saving auction in certain situations.

#### Example 4

- 1♣ 1♠
- 2♦ 2♥\*

Instead of 2NT, we can use this 2♥ bid to show a bust hand (to stop the auction below game). This agreement is both difficult on memory and adds some complexity for only a small gain. It is best left to experienced players in regular partnerships.

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#### Conclusion

When Opener makes a reverse, then as Responder we are forced to make a second bid, no matter how weak of a hand we hold. Lebensohl 2NT (2NT as a relay) is a useful agreement in these situations. It continues the modern theme of 2NT as a "convention not a contract." Specifically, Lebensohl is valuable over a reverse in that it allows us to show many different suits in both forcing and non-forcing manners, as Lebensohl generally does after a 1NT opening bid. This is an excellent gadget that can greatly improve our bidding for both game and slam in these strong distributional hand auctions.