# Warrington Bridge Club <br> Intermediate- Lesson 6 <br> Responding to partner's opening bid of 1-of-a-suit 

## Responding with Not a Lot

When your partner opens 1-of-a-suit, and your right-hand opponent passes, you should strive to find a response. Don't be too rigid about needing at least 6 points, especially if your hand is shapely. If you pass, and opponents don't enter the bidding, partner will be left at the one level. In these days of Weak Two openers, partner may on occasion have more than 19 points. Even if partner's hand is not very strong, there might be a good fit, and a low point count game is possible. Even if partner has a normal 12 or 13 -point opener, responding is tactically better than passing and ceding the initiative to the opponents.

|  | - AK 64 |  |
| :---: | :---: | :---: |
|  | - A 65 |  |
|  | - void |  |
|  | -AJ6543 |  |
| - 10 |  | ヘ 87 |
| - KQJ 7 |  | $\checkmark 10943$ |
| -K8765 |  | - AQ93 |
| -1087 |  | * K Q 9 |
|  | - QJ9532 |  |
|  | $\checkmark 82$ |  |
|  | - J 1042 |  |
|  | $\div 2$ |  |

Here's an example.
North dealer, neither side vulnerable
North opened 1*. East passed, and South, with a meagre 4 points, also passed. West could say nothing, so North languished in $1 *$, and made a comfortable 9 tricks for +110 .

## What should have happened?

After scraping up a 1 A response, South would soon be declaring in $6 \boldsymbol{A}$. Winning the $\vee \mathrm{K}$ lead with $\vee A$, declarer sets about establishing clubs, by cashing $\& A$ and ruffing $3 *$. Declarer then crosses to $\uparrow K$ and ruffs $4 \star$. Good - the clubs split 3-3. Declarer then crosses to $\uparrow A$, drawing the outstanding trump, and cashes $\approx \cdot 65$, throwing $\vee 8$ and $* 42$. Cross ruffing the rest, declarer chalks up all 13 tricks. Small slam made plus one. (The grand slam was not really biddable as it needed clubs 3-3 and spades 2-1).

OK, it's an extreme example, but it illustrates what we said in lesson 3 - the HCP count is sometimes not very relevant to the power of a hand, when there's a fit and SHAPE. Here the slam is available with only 20 points between the North and South hands.

You should respond $1 \wedge$ to partner's opening $1 \approx$ bid with any of these hands:

| AKJ 952 | v 982 | -742 |
| :---: | :---: | :---: |
| AQJ9532 | $\checkmark 82$ | - 1042 |
| A)109532 | - 2 | -0984 |

## The weak jump change of suit response (also known as Weak Jump Shift)

We mentioned in Lesson 3 that if your partner opens 1-of-a-suit, and you respond in a different suit at the lowest level, opener is forced to rebid. So, there is no need to use a jump in another suit to show a strong hand - if you are strong, you can respond at the lowest level, and show your strength in a subsequent bid, as you know you're going to get another bid.

This frees up a jump in another suit for a different purpose - a weak single-suited hand. This bid tells partner "I am too weak to respond 1NT, I have one long suit, and I have nothing much to help you in your suit. Unless you have a very good hand, the opposition probably have the majority of the points, and I'm bidding to make it hard for them to find their contract". The Weak Jump Shift is a bit like an opening pre-empt, except it's used as a responding bid to partner's opener.

Here is an example of the Weak Jump Shift in action:
Partner opens $1 \vee$, and your RH opponent passes. You hold

$$
\text { A85 ヶ6 * } 753 \text { \& KJ } 108643
$$

You can't bid $2 \&$, as that would show "rule of 14 " (which is a measure of the strength of hand required to respond to partner's 1 of a suit opening bid in a new suit at the 2 level, explained below) and you are far too weak for that. Likewise, you can't bid 1NT as that would show 6-9 points. Without the weak jump shift in your toolkit, you'd have to pass, and risk opponents entering the bidding. But with it, you bid $3 \approx$. Partner knows you are weak with long clubs, and doesn't get carried away.
Note that if your RH opponent had overcalled partner's opening $1 \vee$ with 1 n , you'd still have bid $3 \&$, but not if the opponent had overcalled with $2 \star$. In that case $3 \approx$ wouldn't be a jump; you'd have had to bid $4 \&$ for a weak jump shift. At the 4 -level, you'd want an 8-card suit, especially if vulnerable, so with this hand, you'd pass the opponent's 2 •

## General guidelines for responding to partner's 1-of-a-suit opening bid

1. Try to respond if you can, to give partner a chance to bid again.
2. If you have no alternative bid, but have 6-9 HCP, bid the "dustbin" 1 NT. It is the only NT bid which doesn't guarantee a balanced hand. It simply shows a point count. It says, "I don't have support or your suit, I don't have another suit I can bid at the 1 level, and I don't have a strong enough hand to bid at the 2 level".

We call it the "dustbin" 1NT bid as it catches all those rubbish hands with 6-9 points where there is nothing else you can bid. It is your last resort if you can't bid anything else. Note that if your RH opponent bids, opener will have a chance to bid again, so you are absolved from the responsibility to stretch to make a response. If you bid 1NT after an intervening bid, this is NOT the "dustbin" 1NT, but is a constructive bid (see point 11 below) and shows a stop in opponent's suit and 8-9HCP.
3. The strength required to bid a new suit is $6+\mathrm{HCP}$ if it's at the 1-level (but see Responding with Not a Lot, above, where you can dredge up a 1-level response with fewer than 6 points). If you need to go to the 2 -level to respond (eg your suit is $\%$ or ${ }^{\text {a }}$ and partner has opened $1 \vee$ or 1 A , use "Rule of 14 ".

- RULE OF 14 for 2-level response: add the number of HCP in your hand to the number of cards you have in the suit you want to bid. If it comes to 14 or more, you can bid at the 2 level. If it doesn't, don't. So, a 4-card suit and 10HCP qualifies, or a 5-card suit and 9HCP, etc. This is one of the rare rules in bridge which you should not bend - DON’T BE TEMPTED TO BREAK IT!

4. Don't jump in a new suit to show strength. A simple change of suit response is forcing for one round, so you'll get a chance to bid again and show your strength then. Keep the jump in a new suit for WEAK hands with a long suit (the Weak Jump Shift).
5. If partner opens a major suit, and you have 4 or more cards in that suit, you have found the holy grail, a fit of at least 8 cards in a major. Support partner's suit by responding in that suit. Even if you have a longer minor suit, don't bid it.
But how high do you bid in support of partner's suit? If you're unbalanced, you should be using Losing Trick Count (LTC)- don't worry if you don't know about that yet. It's a very useful tool, and we'll come to it in another lesson. If partner open's $1 \vee$ or $1 \boldsymbol{A}$, and you have $4+$ card support and

- 6-9 HCP [or if unbalanced, 9 losing tricks by LTC] - bid $2 \vee / 2 \wedge$
- 10-12HCP [or if unbalanced, 8 losing tricks by LTC] - bid $3 \vee / 3 \wedge$
- $13+$ HCP [or if unbalanced, 7 losing tricks by LTC] - bid $4 \vee / 4 \wedge$

Any supporting bid in partner's suit is a limit bid and is non-forcing.
But note: as we develop our bidding system, we will want to add in a very useful gadget called the Jacoby 2NT in response to one of a major. We won't be including it in this Intermediate course, as we are avoiding adding in too many conventions that require to be learned and remembered. We will cover it in our Advanced series.

The point of the Jacoby 2 NT is that we have a bit of a hole in our bidding system where partner opens 1 of a major, and we have a very good hand with at least 4 card support for partner's major, and no other reasonable bid except to respond in that major. All such bids are limit bids, even at the 4 level, so if there is prospect of slam, we are stuck for a bid to show our support and our strength. That's where the Jacoby 2NT response comes in. It says, we have at least game in your major partner, quite possibly more, so please tell me more about your hand".
6. If partner opens a major suit, and you don't have 4 or more cards in that suit, bid your longest suit if you can (don't bid at the 2-level if you don't satisfy the Rule of 14). For example, if partner opens 1 V , and you have $6+$ points, 4 spades, and 5 clubs, but not enough HCP to bid $2 \%$ : you can't bid 1 NT as that would deny a 4 -card spade suit, nor $2 *$ as you're not strong enough. Bid $1 \uparrow$, even though it's not your longest suit.
A tricky situation arises where you do satisfy rule of 14 for a two-level response in a minor, but bidding it would bypass a 4-card major. eg 1v-2* with this 10HCP hand: $\uparrow$ K 873 Q Q 3 - 74 *KQ9 83. Partner might be $5-4$ in hearts and spades. With a minimum-ish opener, she won't be strong enough to bid her second suit, spades, as that would go through the barrier, so she'd have to rebid $2 \vee$ over your $2 \boldsymbol{*}$. You couldn't introduce your spades now, as you aren't strong enough, so the spade fit would go undiscovered. When bidding a new suit in response to partner's 1-of-a-suit opening bid, only bypass a 4 -card major, to bid a longer minor, if you have $12+$ HCP. Then you won't risk missing a major suit fit, because with 12+ HCP you will be able to bid your major on your next bid.
7. If partner opens a major suit, and you don't have 4 or more cards in that suit, but you do have 6-9 HCP and 3-card support including an honour, support partner's major at the 2 level in preference to responding 1 NT . If you have 3 -card support not including an honour, and you also have some shape, support partner's major in preference to bidding 1NT. Only bid 1NT in preference to supporting partner's major at the two level, holding 3 card support for partners' major, if the 3 cards don't include an honour AND you have a flat hand (4-3-3-3).

Corollary: be aware, as opener, that if partner responds by bidding 2 of your opening 1-of-a-major, they might only have 3 cards in the suit.
8. When you respond to partner's opening 1-of-a-suit by bidding a new suit, and you have 4-card suits of equal length, always bid the cheapest first. (called "bidding up the line"). This way you won't risk missing a fit. For example

- If partner opens $1 \vee$, and you have 10 HCP and 4 cards in clubs and spades, respond 1 A . That's your cheapest bid, even though clubs is a lower ranking suit and you satisfy the rule of 14.
- If partner opens $1 *$, and you have 10 HCP , and two 4 -card suits in $\star$ and $\uparrow$. Your cheapest response is $1 \star$, so bid it. Don't be tempted to bypass the diamonds and bid $1 \wedge$ ("because it's a major"), or to bid $2 *$ ("because you satisfy rule of 14 "): 2 is a Weak Jump Shift, and means something else, as we've seen.
See example hand below.

9. When you respond to partner's opening 1-of-a-suit by bidding a new suit, and you have two 5-card suits of equal length, bid the higher ranking first ("high fives"). Whether opener, responder (or overcaller), it is normally better to bid the higher-ranking of two 5-card suits, enabling you to bid the lowerranking suit next time and so finish the two-stage process more economically. See example hand below.
10. When partner opens 1-of-a-minor, supporting responses in the same suit work the same as for the major suits. eg Responding $2 \star$, to partner's opening bid of $1 \star$, means 6-9 HCP, or if unbalanced, 9 losing tricks (LTC). However, if partner opens 1 -of-a-minor suit ( $1 *$ or $1 \star$ ) and you have 4 in their suit and 4 in a major, bid your major in preference to supporting their minor. (Note that this only applies when responding. When opening, always start with your longest suit, whether major or minor.) Why show a major rather than support partner's minor? The reasoning is that it's hard to make a game in a minor suit, as you need 11 tricks, so in your bidding you'll be trying to find a major suit or NT contract if you can. (As we discussed in Lesson 3)
Note that in the case where partner opens 1 * and you have $5+$ clubs, and satisfy Rule of 14 , do not bypass a 4 -card major to bid your clubs unless you have $12+$ HCP. Then you won't risk missing a major suit fit, because with $12+$ HCP you will be able to bid your major on your next bid. Say partner opens 1*, and you hold $\uparrow K 873 \vee$ Q 3 - 74 \&K Q 983
You have 10HCP and 5 clubs, and could bid $2 \boldsymbol{*}$. But if you do, and partner was $5-4$ in diamonds and spades, and she is not strong enough to bid through the barrier, she will not be able to bid 2 A . She will have to rebid $2 \triangleleft$. You could not now bid $2 \wedge$ yourself, as you don't know about partner's spade suit. To put you back into your first bid (and presumed longer) suit, say with two little clubs and two little spades - she'd need to bid clubs at the 3 level, and you've got too high. But if you had 12+ HCP, you could bid $2 \boldsymbol{A}$, and if partner does rebid $3 *$ it's not a disaster.
11. Responses in NT to partner's 1-of-a-suit opening bid are limit bids, and non-forcing. The general "dustbin" response of $1 \mathrm{NT}(6-9 \mathrm{HCP})$ should only be used when you have no reasonable alternative bid. A response of 1 NT , when opponents have overcalled, is not the "dustbin" bid: it is a constructive bid, showing 8-9 HCP and a stop in opponents' suit; it implies a genuine interest in playing in a NT contract. For example, partner opens $1 \downarrow$, opponent overcalls $1 \wedge$, and you bid $1 N T$. You are saying "I have 8 or $9 H C P$, I can't support your hearts; I have a balanced(ish) hand, and a stop in spades". The same applies for responses in NT at a higher level: they indicate a balanced hand (and of course, if opponents have overcalled in a suit, a stop in that suit).

- 2 NT response $=10-12 \mathrm{HCP}$ balanced (and a stop in opponents' suit if they've bid one).
- 3NT response $=13-15 \mathrm{HCP}$ balanced (and a stop in opponents' suit if they've bid one).


## Example: not following guideline 8 (bidding up the line)

|  | A 2 |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | - AQ6 3 |  |  |  |  |  |
|  | -85 |  | Dealer: N Vulnerability: neither |  |  |  |
|  | - AK6532 |  | The bidding proceeded |  |  |  |
| AJ 8764 |  | A K Q 10 | N | E | S | W |
| - 1087 |  | - J 9 | 1\% | pass | 1^(oops) | pass |
| - AK 107 |  | -QJ93 | 2\% | pass | pass | pass |
| * J |  | *Q1098 | North was unable to show her hearts on her |  |  |  |
|  | ^A953 |  | showing a much stronger hand (see lesson 5). |  |  |  |
|  | - K 542 |  |  |  |  |  |
|  | -642 |  | NS missed their heart fit, languishing in $2 *$ and |  |  |  |
|  | * 74 |  | making 9 tricks for +110 . |  |  |  |

What should have happened: South should have bid up the line, responding the cheaper of 4 's, $1 \vee$. The $4 \vee$ contract would be reached. Careful declarer play succeeds, despite the 4-1 club split. +420 .

## Example: not following guideline 9 (failing to bid the higher ranking of 5's)



The $3 v$ contract is unmakeable, while $2 \boldsymbol{a}$ can be made with careful declarer play.

